COURSE OUTLINE

Art 103 Ancient Art

I. <u>Catalog Statement</u>

Art 103 is a survey of the architecture, painting and sculpture from their origins in prehistoric time through their development in ancient Egypt and Mesopotamia. The impact of these works on today's art is also considered.

Total Lecture Units: 3.0 **Total Course Units: 3.0**

Total Lecture Hours: 48.0

Total Faculty Contact Hours: 48.0

Recommended Preparation: ART 101

II. Course Entry Expectations

Prior to enrolling in the course, the student should be able to:

- 1. identify, examine, and assess representative works of art and architecture from prehistory through the Medieval period employing appropriate art historical terminology;
- 2. analyze, discuss, and differentiate works of art and architecture from prehistory through the Medieval period in terms of historical context and cultural values;
- 3. analyze, discuss, and differentiate the roles of art, architecture, and the artist from prehistory through the Medieval period.

III. Course Exit Standards

Upon successful completion of the required coursework, the student will be able to:

- 1. use the appropriate terminology of art history when discussing works of the Ancient World;
- 2. identify examples of specific art and architecture from the Ancient World;
- 3. analyze the cultural significance of art and architecture from the Ancient World.

IV. Course Content

Total Faculty Contact Hours = 48 hours

A. Beginnings of Art

13 hours

- 1. Paleolithic Period
- 2. Mesolithic Period
- 3. Neolithic Period
- B. Mesopotamian Art (painting, sculpture, architecture)

15 hours

- 1. Geography and its effects
- 2. General culture
- 3. Sumerians
- 4. Akkadians
- 5. Neo-Sumerians
- 6. Babylonians
- 7. Kassites
- 8. Assyrians
- 9. Neo-Babylonians
- 10. Persians
- C. Egyptian Art (painting, sculpture, architecture)

20 hours

- 1. Geography and its effects
- 2. General culture
- 3. Predynastic Period
- 4. Old Kingdom Period
- 5. Middle Kingdom
- 6. New Kingdom
- 7. Late Period

V. Methods of Instruction

The following instructional methodologies may be used in the course:

- 1. classroom lectures and discussion;
- 2. online materials;
- 3. audio-visual presentations.

VI. Out of Class Assignments

The following out of class assignments may be used in the course:

- 1. research papers (e.g. students will write a paper on the construction of the pyramids);
- 2. visual analysis assignment (e.g. students will write a paragraph providing a visual description of one Near Eastern or Egyptian artifact in a local museum);
- 3. museum trips (e.g. students will visit the Near Eastern and Egyptian rooms at Los Angeles County Museum of Art);
- 4. web research (e.g. student will do research on Egyptian art using the Louvre's website).

VII. Methods of Evaluation

The following methods of evaluation may be used in the course:

- 1. written essay and/or research projects;
- 2. essay exams;
- 3. classroom discussion;
- 4. objective exams;
- 5. projects and presentations;
- 6. quizzes;
- 7. classroom writing assignments;
- 8. group assignments.

VIII. Textbooks

Malek, Jaromir. *Egyptian Art*. London: Phaidon, 1999. Print. 12th Grade Textbook Reading Level. ISBN: 978-0714836270. This textbook is the best available which merges Egyptian culture and Art.

Robins, Gay. *The Art of Ancient Egypt*. Cambridge: Harvard University. 2008 Print. 12th Grade Textbook Reading Level. ISBN: 978-0674-030657 This textbook is the best available which merges Egyptian culture and Art.

IX. Student Learning Outcomes

Upon successful completion of the required coursework, the student will be able to:

- 1. utilize the specialized language of art history;
- 2. identify specific examples of art;
- 3. analyze the cultural significance of the art being studied.