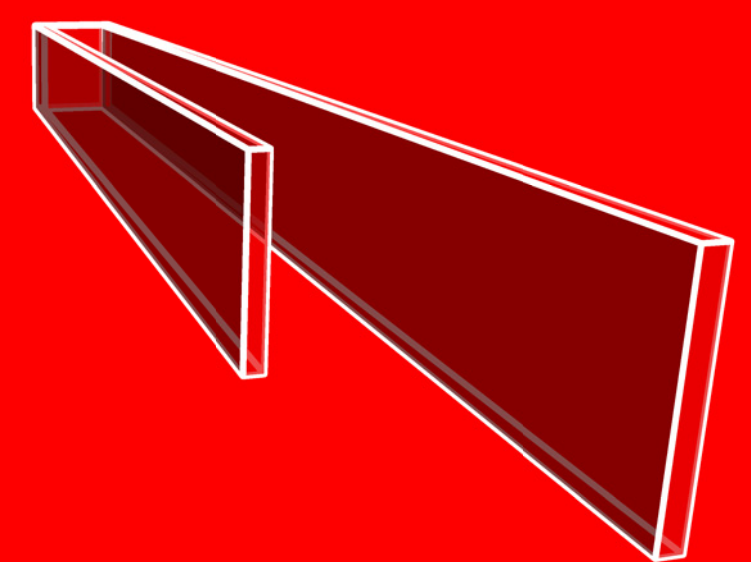
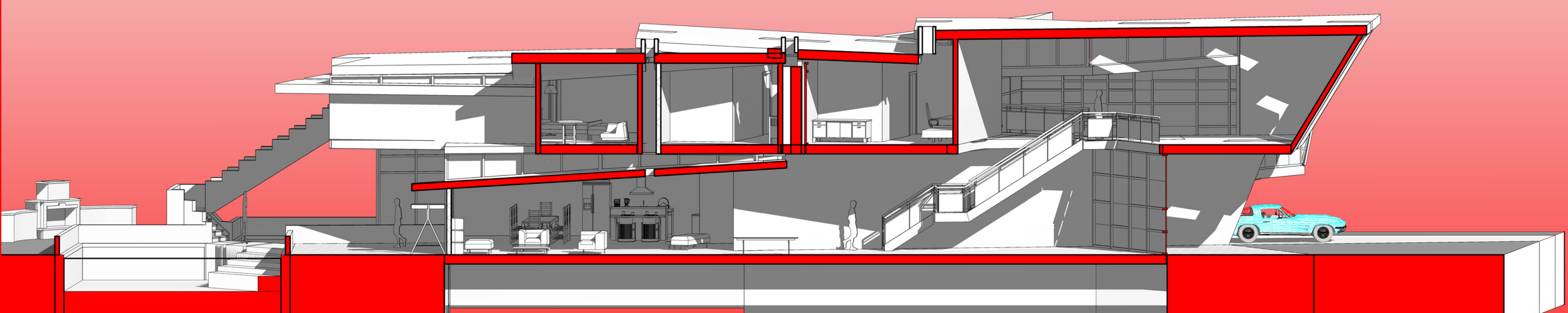
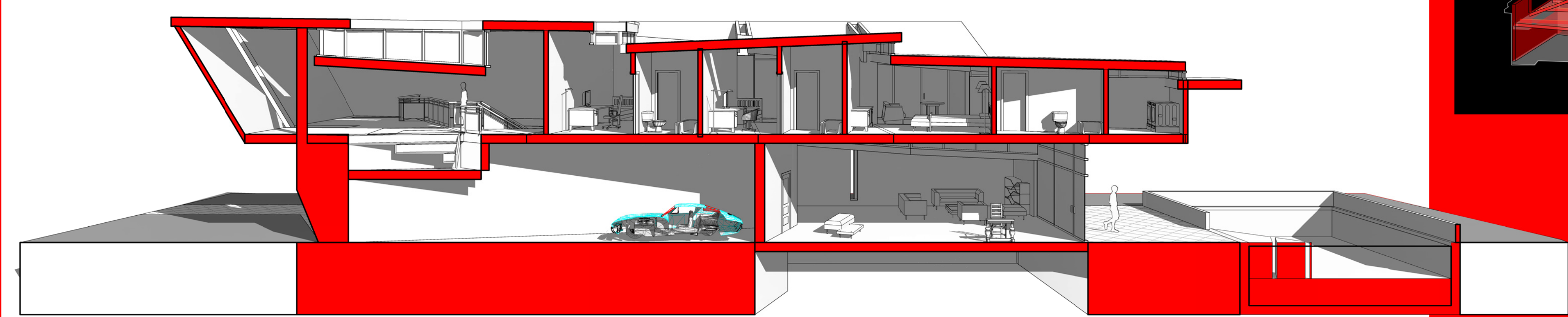
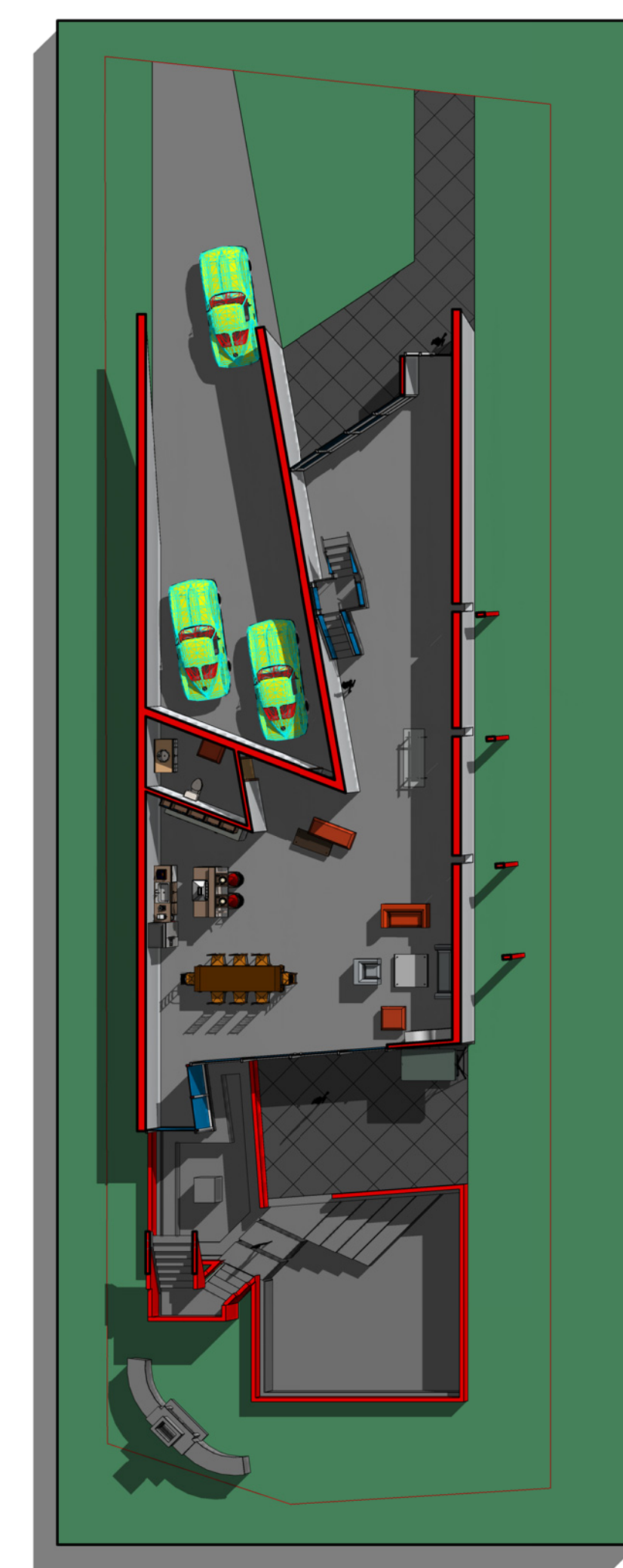
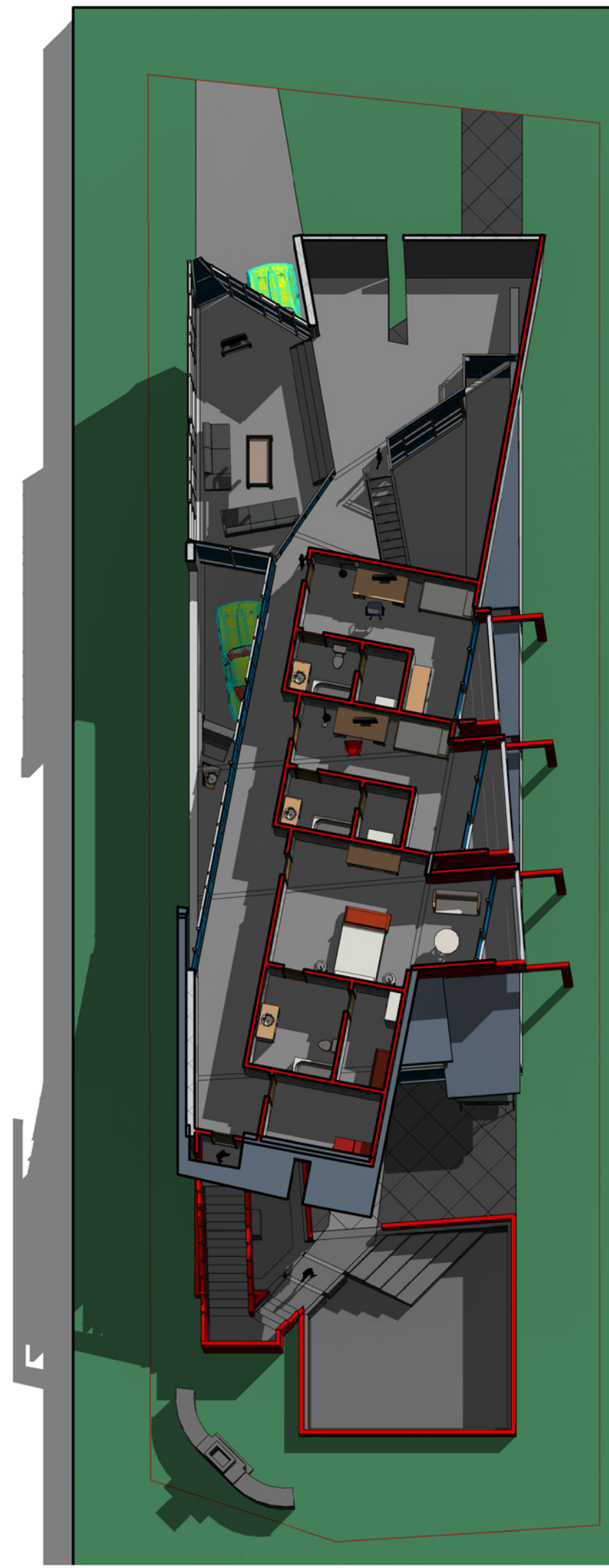
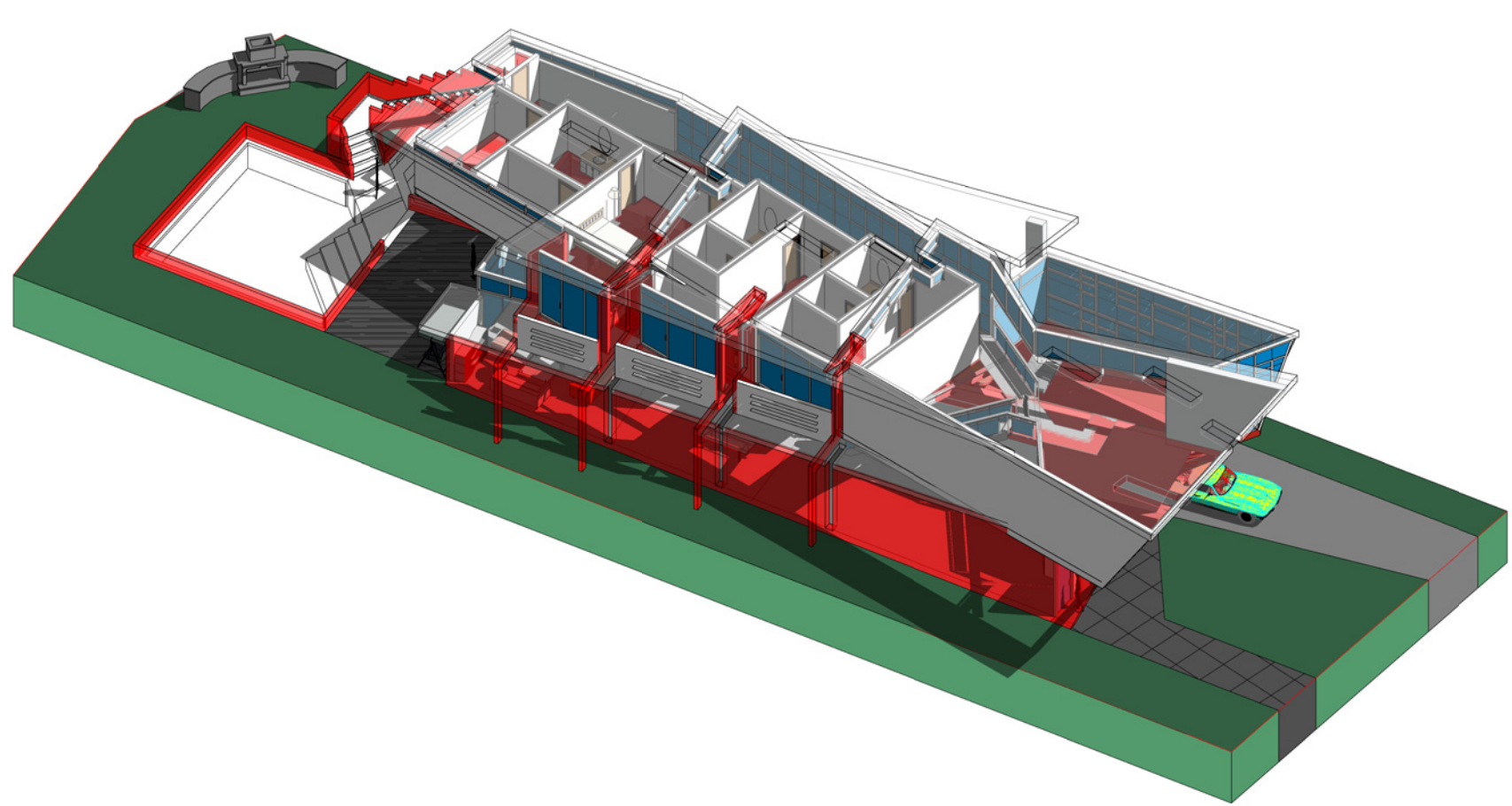
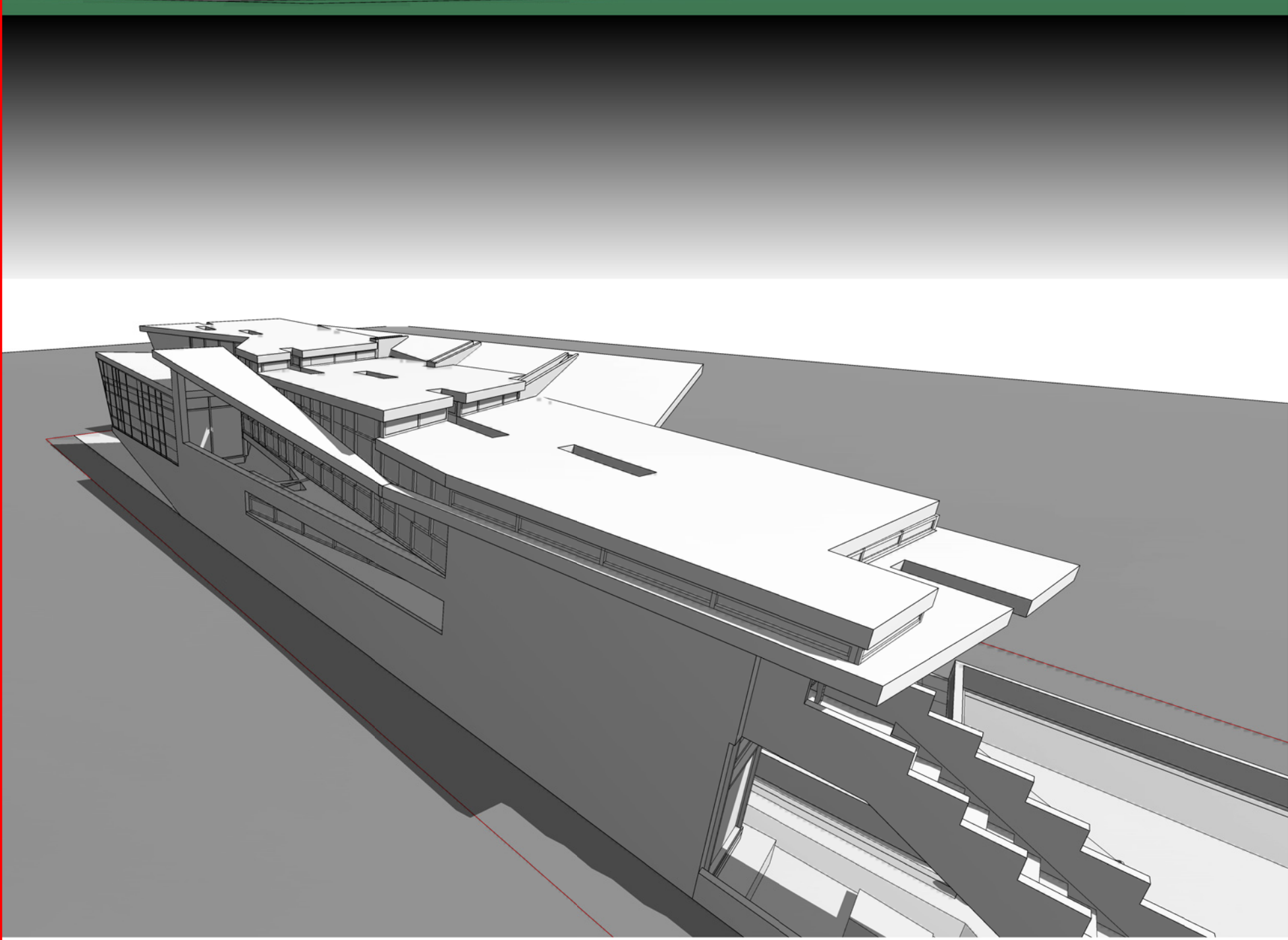
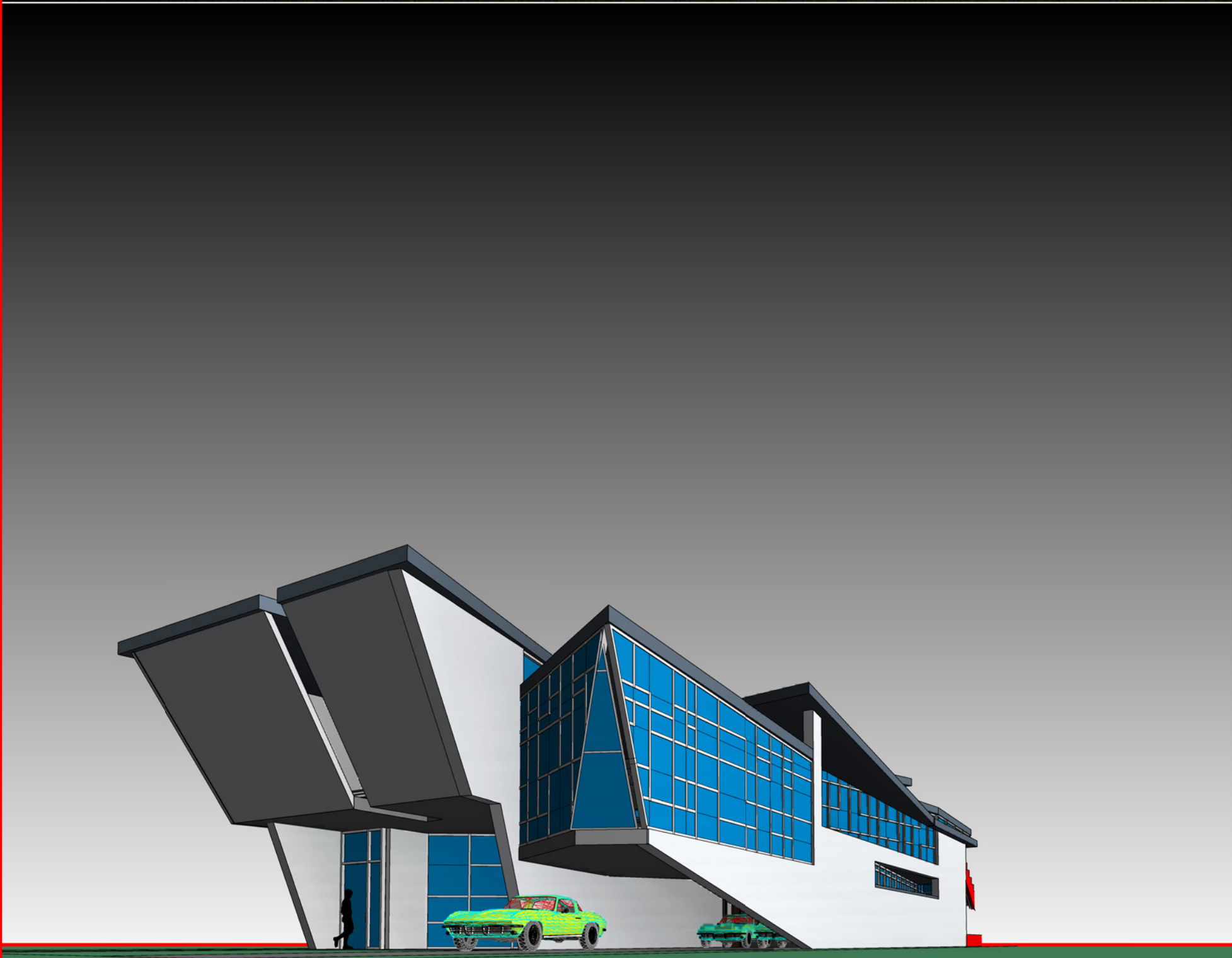


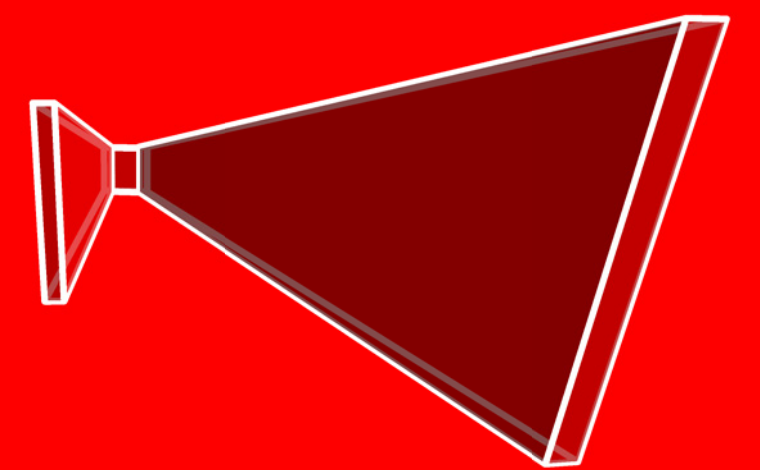
HOUSE FOR AN ARTIST

The house is for **Georges Braque** who was a French Painter. Creating perspective and shattering objects into fragments was his main painting style.

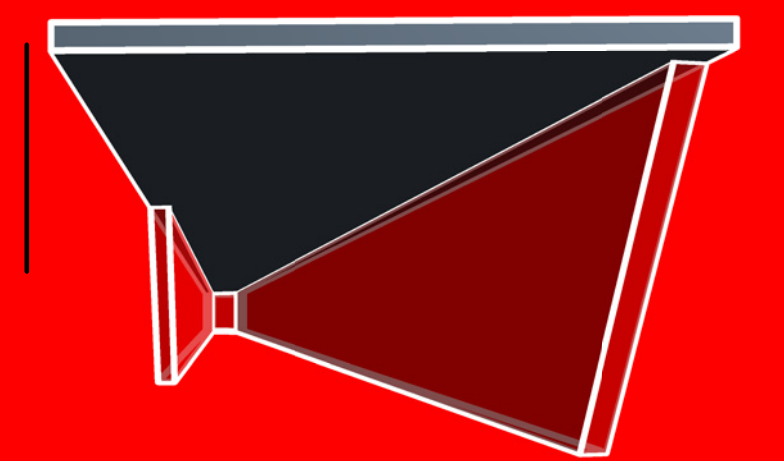
Design Concept: The design concept is to create simultaneous perspective and fragmentation within the house.



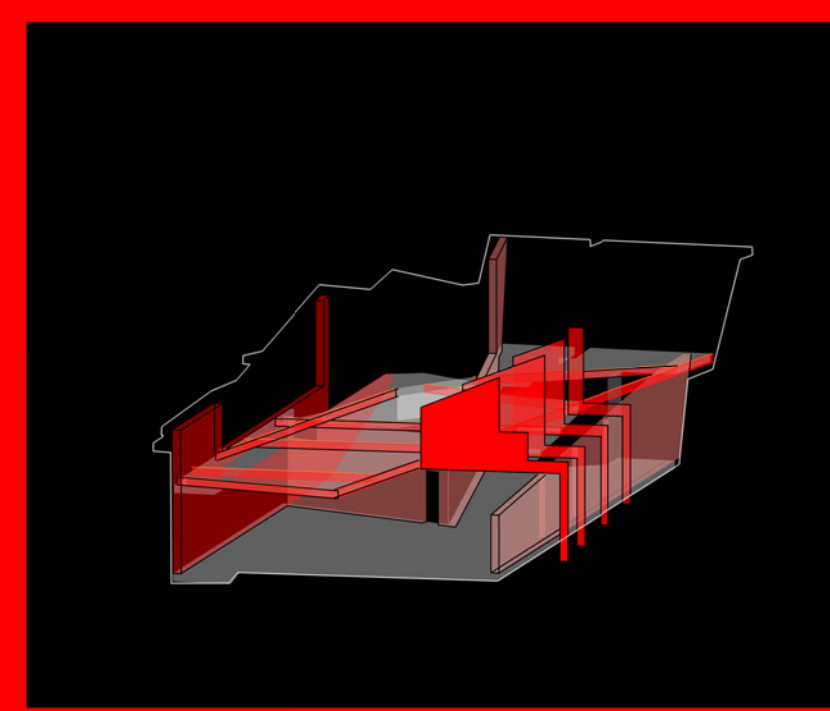
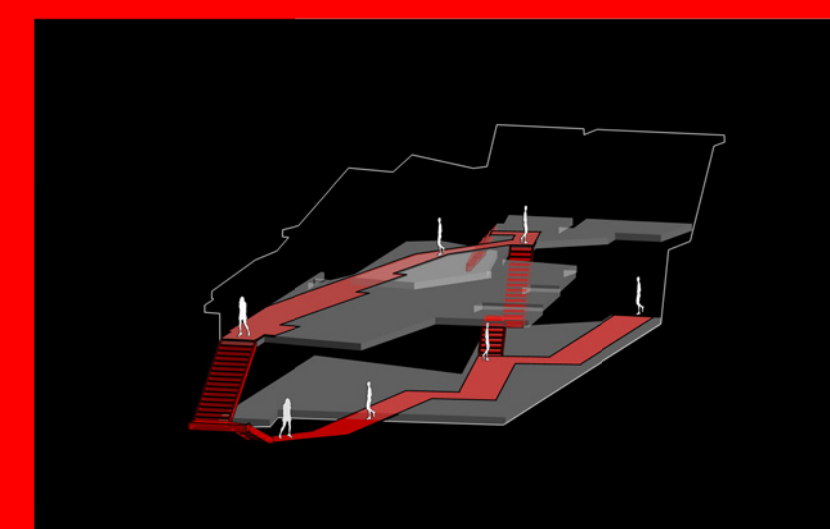
The goal was to make a solid form to perspective form, with juxtaposing the straight and angled walls.



The height of the walls change from high to low, which forces a sloped roof and ceiling in order to get perspective from in and outside of the house.



The evolution of this design is the process of parallel lines to angled lines.



ARCH 120
TWO STORIES RESIDENTIAL
DESIGN

SHARIS
MANOUKIAN