Career Pathways Design, Visual and Media Arts

### **Program of Study:** Visual Arts- Media Arts

Associate of Arts/ Science Degree	M E T	I P	N E E D				
2. AMERICAN INSTITUTIONS/STATE & GOVERNMENT: (3 units) Political Science 101**, 105 and 106; Social	& LO	OCA.	L I I				
Science 132.  (**Students who completed POL S 101 before Spring 2014 must also complete POL S 106).							
3. U.S. HISTORY: (3units)							
Economics 111, History 116; History 110, 111(CD), 117, 118; Social Science 131							
4. MATHEMATICS							
Mathematics 101, 120, 131 or 220AB (2 units)							
5. HEALTH (3 units)							
Health 104, 106; Psychology 111(CD)* or equivalent will satisfy this requirement.							
6. PHYSICAL EDUCATION (2 units)							
physical education activity classes and/or dance activity classes							
7. FIRST AID (1 units)							
Health 101, 102; Emergency Medical Technology 140							
8. CULTURAL DIVERSITY (3 units)							
Courses that satisfy this requirement have been marked by (CD) and appear throughout the graduation requirements. The requirement may be satisfied by completing any one of the graduation requirements with a course marked (CD) or by completing Child Development 156.							
9. General Education: 18 units; 1 course from each areas							
A. Natural Science (3 units)							
B. Social Sciences (3 units)							
C. Humanities:							
1. Interdisciplinary Humanities (3 units)							
2. Arts, Foreign Language, Literature, & Philosophy (3 units)							
D. Lang & Reality:							
1.English Composition (3 units)							
2.Communication & Analytical Thinking (3 units)							
TOTAL UNITS 35-37							

\*\*\*Students who complete POL S 101 prior to spring 2014 must also complete POL S 106

# **Online Resources**



www.salarysurfer.ccco.edu



www.CaCareerZone.org

1500 North Verdugo Road, Glendale, CA 91208 See a Counselor for an Educational Plan Checklist

PREREQUISITE COURSES	CERTIFICATE (Requirements)	U N I T S	M E T	I P	N E E D	Transfer Credit		
Eligibility for	ENGL 112: Screenwriting	3				CSU		
ENGL 101	or	or						
	JOURN 102: Reporting the News	3				CSU		
Eligibility for	MCOMM 101: Introduction to Mass	3				CSU, UC, USC		
ENGL 101	Communications							
	MEDIA 101: Introduction To TV Studio Production	3				CSU		
MEDIA 112 or equivalent	MEDIA 290: Video Production Practicum	3				CSU		
	MEDIA 107: Introduction to Audio Production	3				CSU		
	MEDIA 110: Aesthetics of Cinema	3				CSU		
MEDIA 103 or equivalent	MEDIA 112: Motion Picture Editing	3				CSU		
TOTAL UNITS REQUIRED 21 units								

#### Student/Faculty Notes:

<u>Academic Counseling</u> (818) 240-1000 Ext. 5918 <u>Career Center</u> (818) 240-1000 Ext. 5407 or 5408

Revised 9/12/16





# Arts, Media and Entertainment

The Arts, Media, and Entertainment industry sector is big business in California. This dynamic sector is relevant statewide, with most of the major employers concentrated in the southern part of the state. It offers jobs that require a vast range of creative and technical knowledge and skills.

The pathway actually splits into three different scenes, each leading to an incredible variety of careers: Media and Design Arts (artists, broadcasters, journalists), Performing Arts (actors, dancers, musicians) and Production and Managerial Arts (producers, managers, engineers).

# **Technical Level Careers**

(with AA or AS degree or certificate)

Stage Manager

**Recording Studio Assistant** 

Special Effects Coordinator

Web Designer

Photographer

Graphic Designer/Artist

Film Maker

Camera Operator



Raise the curtain on a great career.

Multi-Media Artists and Animators \$25.48 - \$47.21

> Graphic Designers \$18.80 - \$32.90

Photographers \$11.30 - \$27.66

Source: www.WhoDoUwant2b.com

Choose this path and you'll challenge both your creative and your technical side. You'll study classic art forms one minute, then work with cutting-edge technology the next.

You'll sharpen intangible skills like flexibility, problem-solving and interpersonal communication. And you'll gain invaluable experience in teamwork, decision-making and creative thinking—skills you'll need to thrive in today's media-rich environment.



How much can you make?

**Professional Level Careers** 

(with BS or BA degree)

Architect

**Industrial Designer** 

**Technical Writer** 

Sound Engineer

Medical Scientific Illustrator

Music Director/Conductor

Sound Design Editor

Visual Effects Coordinator

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www.Online.OneToOnline.org
Has detailed descriptions of the world of work for use by job
seekers, students, researchers, and more! Click on "find
occupation".