



COURSE OUTLINE : MEDIA 103
D Credit – Degree Applicable
COURSE ID 001160
Cyclical Review: September 2020

COURSE DISCIPLINE : MEDIA

COURSE NUMBER : 103

COURSE TITLE (FULL) : Introduction to Motion Picture Production

COURSE TITLE (SHORT) : Intro Motion Picture Prod

CALIFORNIA STATE UNIVERSITY SYSTEM C-ID : FTVE 150 – Beginning Motion Picture Production

CATALOG DESCRIPTION

MEDIA 103 provides students with a basic overview of the aesthetics and techniques required in single-camera motion picture production. Topics include basic cinematography, camera familiarization and operation, lenses, camera angles, camera blocking and movement, coverage, continuity, digital recording formats, filters, location production, lighting and simple editing. Projects consist of hands-on experiences with digital cinema cameras and editing workstations.

Total Lecture Units: 1.50

Total Laboratory Units: 1.50

Total Course Units: 3.00

Total Lecture Hours: 27.00

Total Laboratory Hours: 81.00

Total Laboratory Hours To Be Arranged: 0.00

Total Contact Hours: 108.00

Total Out-of-Class Hours: 54.00

Prerequisite: None.



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EXIT STANDARDS

- 1 Recognize the application of various digital motion picture formats;
- 2 perform a variety of camera compositions, movements, and lens adjustments and understand their value and ethical application in the craft of cinematic storytelling;
- 3 operate a digital motion picture camera;
- 4 communicate effectively as a member of a functional production team.

STUDENT LEARNING OUTCOMES

- 1 demonstrate the effective use of camera techniques such as composition, movement, focus and lighting in the expression of cinematic storytelling
- 2 shoot and edit a short cinematic continuity scene
- 3 define basic cinematographic terms, concepts and aesthetic principles;

COURSE CONTENT WITH INSTRUCTIONAL HOURS

| | Description | Lecture | Lab | Total Hours |
|---|--|---------|-----|-------------|
| 1 | The Motion Picture Production Process <ul style="list-style-type: none"> • Project development • Pre-production • Production • Post-production • Distribution | 3 | 9 | 12 |
| 2 | Directing Lecture <ul style="list-style-type: none"> • Pre-visualization • Creating a shooting script • Casting and working with actors • Production design • On-set production • Camera Blocking • Lighting • Rehearsing actors • Shooting | 3 | 9 | 12 |
| 3 | Audio Recording for Motion Picture Production Lecture <ul style="list-style-type: none"> • Basic acoustic theory • Basic audio recording equipment • Audio system set-up and operation • Techniques of dialog recording • Single and double-system recording • Audio mixing | 3 | 9 | 12 |



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|---|--|---|----|------------|
| 4 | The Motion Picture Camera Lecture <ul style="list-style-type: none"> • Lens, focus and zoom controls • Sensor and recording system • Audio components • Filters • Tripods, mounts and grip equipment • Professional and “prosumer” cameras | 4 | 11 | 15 |
| 5 | Cinematography and Composition <ul style="list-style-type: none"> • Lenses: focal length, focal distance, aperture • Depth of field • Camera framing: long, medium and close shots • Camera Angles: low, high, Dutch • Depth, contrast, foreground, balance, eyeline • Continuity and coverage • Screen direction • Camera moves • Camera mounting and moving equipment • Subjective and objective perspective | 4 | 17 | 21 |
| 6 | Lighting Techniques and Aesthetics Lecture <ul style="list-style-type: none"> • Lighting equipment • Basic illumination and exposure • Lighting for mood and style • Three-point lighting | 5 | 10 | 15 |
| 7 | Post-Production and Editing Lecture <ul style="list-style-type: none"> • Continuity in editing • Editing software familiarization • Editing dynamics: pacing and rhythm • Importing audio • Output to digital file or disc | 5 | 16 | 21 |
| | | | | 108 |

OUT OF CLASS ASSIGNMENTS

- 1 project treatment, script and storyboard;
- 2 camera shooting projects for composition, focus, movement and lighting;
- 3 camera shooting project for continuity editing.



METHODS OF EVALUATION

- 1 work in-progress;
- 2 production assignments;
- 3 peer and instructor critique of work;
- 4 attendance and participation;
- 5 final exam.

METHODS OF INSTRUCTION

- Lecture
- Laboratory
- Studio
- Discussion
- Multimedia
- Tutorial
- Independent Study
- Collaboratory Learning
- Demonstration
- Field Activities (Trips)
- Guest Speakers
- Presentations

TEXTBOOKS

| Title | Type | Publisher | Edition | Medium | Author | ISBN | Date |
|--|----------|-----------------|---------|--------|----------------|---------------|------|
| The Filmmakers Handbook: a comprehensive guide for the digital age | Required | Plume | 5 | Print | Ascher, Steven | 9780452297289 | 2019 |
| The Bare Bones Camera Course for Film and Video | Required | Langara College | 3 | Print | Tom Schroepel | 9781621535263 | 2018 |