



**COURSE OUTLINE : MEDIA 112**  
**D Credit – Degree Applicable**  
**COURSE ID 001164**  
**Cyclical Review: September 2020**

**COURSE DISCIPLINE :** MEDIA  
**COURSE NUMBER :** 112  
**COURSE TITLE (FULL) :** Motion Picture Editing  
**COURSE TITLE (SHORT) :** Motion Picture Editing

**CATALOG DESCRIPTION**

MEDIA 112 is an intermediate-level media production class. Emphasis is on editing techniques and aesthetics for motion picture productions using professional applications. Topics include system set-up, footage importing, append and insert editing, dialog and multi-clip editing, media management, pace, continuity, format workflow, effects, titling and compression. Students output their projects to professional-level deliverable digital video files.

Total Lecture Units: 1.50

Total Laboratory Units: 1.50

**Total Course Units: 3.00**

Total Lecture Hours: 27.00

Total Laboratory Hours: 81.00

Total Laboratory Hours To Be Arranged: 0.00

**Total Contact Hours: 108.00**

**Total Out-of-Class Hours: 54.00**

Prerequisite: MEDIA 103 or equivalent.



**COURSE OUTLINE : MEDIA 112**

**D Credit – Degree Applicable**

**COURSE ID 001164**

**Cyclical Review: September 2020**

**ENTRY STANDARDS**

|   | <b>Subject</b> | <b>Number</b> | <b>Title</b>                              | <b>Description</b>   | <b>Include</b> |
|---|----------------|---------------|---|--|----------------|
| 1 |                |               |   | Define basic cinematographic terms, concepts and aesthetic principles;   | Yes            |
| 2 | MEDIA          | 103           | Introduction to Motion Picture Production | recognize and understand the application of various digital motion picture formats;  | Yes            |
| 3 | MEDIA          | 103           | Introduction to Motion Picture Production | perform a variety of camera compositions, movements, and lens adjustments and understand their value and ethical application in the craft of cinematic storytelling; | Yes            |
| 4 | MEDIA          | 103           | Introduction to Motion Picture Production | operate a digital motion picture camera;   | Yes            |
| 5 | MEDIA          | 103           | Introduction to Motion Picture Production | demonstrate critical thinking as a member of a functional production team;   | Yes            |
| 6 |                |               |   | shoot a short on-location cinematic continuity scene.  | Yes            |

**EXIT STANDARDS**

- 1 Import motion footage from camera cards or camcorder into an editing project;
- 2 create computer-generated video effects, titles and graphics;
- 3 transcode a variety of digital video compression formats;
- 4 open and set up a functioning digital video editing project;
- 5 perform non-linear video editing;
- 6 export a finished editing project to a professional digital motion picture format.

**STUDENT LEARNING OUTCOMES**

- 1 Shoot and edit original content into a montage project executing montage editing techniques
- 2 using the dailies of a produced narrative film, edit raw footage into a project focused on creating cinematic continuity
- 3 using a variety of editing techniques, create dramatic beats in an edited scene



**COURSE OUTLINE : MEDIA 112**

**D Credit – Degree Applicable**

**COURSE ID 001164**

**Cyclical Review: September 2020**

**COURSE CONTENT WITH INSTRUCTIONAL HOURS**

|   | <b>Description</b>  | <b>Lecture</b> | <b>Lab</b> | <b>Total Hours</b> |
|---|---|----------------|------------|--------------------|
| 1 | Interface and Set-Up <ul style="list-style-type: none"> <li>• Overview of professional editing applications</li> <li>• Creating a Final Cut Pro library</li> <li>• Final Cut Pro events and projects</li> <li>• Format options</li> <li>• User preferences settings</li> <li>• Working with keyword collections</li> <li>• Saving, backing up and quitting</li> </ul>                                   | 2              | 10         | 12                 |
| 2 | Importing Footage <ul style="list-style-type: none"> <li>• Video source options and connection</li> <li>• Previewing source footage</li> <li>• Pre-organizing footage</li> <li>• Footage format settings</li> <li>• Import options and preferences</li> </ul>   | 1              | 5          | 6                  |
| 3 | Editing Practices <ul style="list-style-type: none"> <li>• Working with master clips</li> <li>• Marking in and out points</li> <li>• Working with audio clips</li> <li>• Creating append edits</li> <li>• Creating insert edits</li> <li>• Creating connected edits</li> <li>• Making favorites</li> <li>• Replacing edits</li> <li>• Storyboard editing</li> <li>• Creating composite clips</li> </ul> | 4              | 11         | 15                 |
| 4 | Timeline Editing <ul style="list-style-type: none"> <li>• Targeting and dragging clips to the timeline</li> <li>• Manipulating edits in the timeline</li> <li>• Setting and deleting markers</li> <li>• Selecting tracks</li> <li>• Deleting clips and gaps</li> <li>• Importing clips into a project</li> <li>• Linking clips</li> <li>• Cutaways and b-roll material</li> </ul>                       | 4              | 11         | 15                 |
| 5 | Trimming and Adjusting Edit Points <ul style="list-style-type: none"> <li>• Trimming in the timeline</li> <li>• The precision edit window</li> <li>• Roll and ripple edits</li> <li>• Slip and slide edits</li> <li>• Using the razor blade tool</li> <li>• The snap tool and extending edit points</li> <li>• Three-point editing</li> </ul>   | 4              | 11         | 15                 |



**COURSE OUTLINE : MEDIA 112**

**D Credit – Degree Applicable**

**COURSE ID 001164**

**Cyclical Review: September 2020**

|    |   |   |    |            |
|----|---|---|----|------------|
| 6  | Applying Transitions and Filters <ul style="list-style-type: none"> <li>• Understanding transitions</li> <li>• Using video transitions</li> <li>• Using audio transitions</li> <li>• Using the transition editor</li> <li>• Previewing and rendering effects</li> <li>• Applying video filters</li> <li>• Viewing and modifying filter parameters</li> <li>• Applying audio filters</li> <li>• Compositing clips</li> <li>• Animating filters with keyframes</li> </ul> | 4 | 11 | 15         |
| 7  | Motion Properties <ul style="list-style-type: none"> <li>• Retiming, slow and fast motion</li> <li>• Creating a freeze-frame</li> <li>• Changing and animating motion parameters</li> <li>• Creating a variable speed change</li> </ul>   | 2 | 4  | 6          |
| 8  | Multicam Editing <ul style="list-style-type: none"> <li>• Organizing a multiclip editing workflow</li> <li>• Synchronizing camera angles</li> <li>• Creating, viewing and modifying multiclips</li> <li>• Editing with multiclips</li> <li>• Switching angles with effects</li> <li>• Collapsing a multiclip</li> </ul>   | 2 | 4  | 6          |
| 9  | Titles and Graphics Lecture <ul style="list-style-type: none"> <li>• Text generators</li> <li>• Adding color mattes</li> <li>• Working with graphics</li> <li>• Adding motion effects to text</li> </ul>  | 2 | 4  | 6          |
| 10 | Finishing and Outputting <ul style="list-style-type: none"> <li>o Reconnecting media</li> <li>o Exporting to deliverable digital formats</li> <li>o Exporting to social media</li> <li>o Output to digital video disc (DVD) and Blu-ray discs</li> <li>o Using compressor in output</li> <li>o Managing project media</li> <li>o Backing up projects</li> </ul>   | 2 | 10 | 12         |
|    |   |   |    | <b>108</b> |

**OUT OF CLASS ASSIGNMENTS**

- 1 work on editing projects;
- 2 practice editing techniques using video tutorials



**METHODS OF EVALUATION**

- 1 attendance and participation;
- 2 peer and instructor critique of work;
- 3 work in-progress;
- 4 production assignments;
- 5 final exam.

**METHODS OF INSTRUCTION**

- Lecture
- Laboratory
- Studio
- Discussion
- Multimedia
- Tutorial
- Independent Study
- Collaboratory Learning
- Demonstration
- Field Activities (Trips)
- Guest Speakers
- Presentations

**TEXTBOOKS**

| Title                                     | Type     | Publisher              | Edition | Medium | Author      | ISBN          | Date |
|---|----------|------------------------|---------|--------|-------------|---------------|------|
| Adobe Premiere Pro CC Classroom in a Book | Required | O'Reilly Media Company | 1       | Print  | Jago, Maxim | 9780136602200 | 2020 |