T ART172 : Introduction to Theatre Design

General Information

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Course Code (CB01) :	T ART172
Course Title (CB02) :	Introduction to Theatre Design
Department:	T ART
Proposal Start:	Spring 2025
TOP Code (CB03) :	(1006.00) Technical Theater
CIP Code:	(50.0502) Technical Theatre/Theatre Design and Technology.
SAM Code (CB09) :	Clearly Occupational
Distance Education Approved:	No
Will this course be taught asynchronously?:	No
Course Control Number (CB00) :	CCC000590159
Curriculum Committee Approval Date:	05/22/2024
Board of Trustees Approval Date:	07/16/2024
Last Cyclical Review Date:	05/22/2024
Course Description and Course Note:	T ART 172 is an introduction to theatrical design as practiced in the profession. Through demonstration and laboratory experiences, students gain an understanding of theatre design as a career, an appreciation of theatre in various fields, and will improve their professional design portfolios through the analysis of a play and creation of designs in their chosen field of interest; costumes, lighting, sound, scenic, projections, or props. Note: Additional art supplies may be required.
Justification:	Mandatory Revision
Academic Career:	• Credit
Mode of Delivery:	
Author:	
Course Family:	

Academic Senate Discipline

Primary Discipline:	• Drama/Theater Arts
Alternate Discipline:	• Stagecraft
Alternate Discipline:	No value

Course Development

Basic Skill Status (CB08)

Course is not a basic skills course.

☐ Allow Students to Gain Credit by Exam/Challenge

Course Special Class Status (CB13)

Course is not a special class.

Pre-Collegiate Level (CB21)

Not applicable.

Grading Basis

- Grade with Pass / No-Pass Option

Course Support Course Status (CB26)

Course is not a support course

General Education and C-ID

General Education Status (CB25)

Not Applicable

Transferability

Transferable to CSU only

Transferability Status

Approved

C-ID	Area	Status	Approval Date	Comparable Course
T ART	Theatre	Approved	08/25/2014	THTR 172 - Introduction to Design or Introduction to Theater Design

Units and Hours

Summary

Minimum Credit Units (CB07)	3
Maximum Credit Units (CB06)	3
Total Course In-Class (Contact) Hours	90
Total Course Out-of-Class Hours	72
Total Student Learning Hours	162

Credit / Non-Credit Options

Course Type (CB04)

Credit - Degree Applicable

Noncredit Course Category (CB22)

Credit Course.

Noncredit Special Characteristics

No Value

Course Classification Code (CB11)

Credit Course.

☐ Variable Credit Course

Funding Agency Category (CB23)

Not Applicable.

☐ Cooperative Work Experience Education Status (CB10)

Weekly Student Hours

	In Class	Out of Class
Lecture Hours	2	4

Course Student Hours

Course Duration (Weeks)	18
Hours per unit divisor	0

Laboratory Hours	3	0	
Studio Hours	0	0	

Course In-Class (Contact) Hours

Lecture	36
Laboratory	54
Studio	0
Total	90

Course Out-of-Class Hours

Lecture	72
Laboratory	0
Studio	0
Total	72

Time Commitment Notes for Students

No value

Units and Hours - Weekly Specialty Hours

Activity Name	Type	In Class	Out of Class
No Value	No Value	No Value	No Value

Pre-requisites, Co-requisites, Anti-requisites and Advisories

No Value

Entry Standards

Entry Standards

Course Limitations

Cross Listed or Equivalent Course

Specifications

Methods of Instruction

Methods of Instruction	Lecture
Methods of Instruction	Laboratory
Methods of Instruction	Demonstrations

Out of Class Assignments

- Design project from a play
- Presentations (e.g. design presentation of model, drawings, research)
- Supplemental design projects and exercises
- Create a professional resume, cover letter, CV, website, and business cards

Methods of Evaluation	Rationale
Activity (answering journal prompt, group activity)	Attendance/class participation
Writing Assignment	Critiques of plays in production
Exam/Quiz/Test	Quizzes
Presentation (group or individual)	Presentations
Activity (answering journal prompt, group activity)	Lab activities (e.g. building, painting, set dressing)
Project/Portfolio	Portfolios (e.g. renderings and research for a given play)

Textbook Rationale

No Value

Textbooks

Author	Title	Publisher	Date	ISBN
Gillette, John M.	Theatrical Design and Production: An Introduction to Scene Design and Construction, Lighting, Sound, Costume and Make Up	New York, New York: McGraw-Hill	2020	9781259922305

Other Instructional Materials (i.e. OER, handouts)

No Value

Materials Fee

No value

Learning Outcomes and Objectives

Course Objectives

Define and distinguish between commonly used theatrical terms applied to design and the technical elements of theatre production.

Design a project from concept to completion.

Apply basic skills used in designing a theatrical production.

Apply basic skills used in professional preparation for designing in the theatre.

Operate at least two areas of technical theatre.

SLOs

Identify skill requirements for various theatrical design jobs.
Expected Outcome Performance: 70.0

T ART Technical Theatre Certificate	Apply skills and knowledge of technical theatre in preparation for transferability or vocation
	Identify theatre as a collaborative art form
	Identify theatre as a collaborative art form
	Identify theatre terms and occupations
	Identify theatre terms and occupations
T ART Theatre Arts AA-T	Apply their knowledge of key concepts in theatre arts to discuss, analyze, and synthesize a variety of theoretical and practical foci within the discipline
	Gain a global, national, and local perspective on issues pertaining to the theatre arts preparing them for multiple pathways for future study and career opportunities
ILOs Core ILOs	Communicate clearly, ethically, and creatively; listen actively and engage respectfully with others; consider situational, cultural, and personal contexts within or across multiple modes of communication.
	Demonstrate depth of knowledge in a course, discipline, or vocation by applying practical knowledge, skills, abilities, theories, or methodologies to solve unique problems.
T ART Theatre Arts - A.S. Degree Major (NIC)	apply skills and knowledge of theatre in preparation for transferability or vocation
	identify theatre as a collaborative art form
	identify theatre terms and occupations

T ART Theatre Arts - Certificate (NIC)	identify theatre terms and occupations

Operate in at least two technical areas of design production.   Expected Outcome Performance: 70.0

T ART Technical Theatre Certificate	Apply skills and knowledge of technical theatre in preparation for transferability or vocation
	Apply skills and knowledge of technical theatre in preparation for transferability or vocation
	Identify theatre terms and occupations
T ART Theatre Arts AA-T	Apply their knowledge of key concepts in theatre arts to discuss, analyze, and synthesize a variety of theoretical and practical foci within the discipline
	Gain a global, national, and local perspective on issues pertaining to the theatre arts preparing them for multiple pathways for future study and career opportunities
ILOs Core ILOs	Demonstrate depth of knowledge in a course, discipline, or vocation by applying practical knowledge, skills, abilities, theories, or methodologies to solve unique problems.
T ART Theatre Arts - Certificate (NIC)	apply skills and knowledge of theatre in preparation for transferability or vocation
T ART Theatre Arts - A.S. Degree Major (NIC)	apply skills and knowledge of theatre in preparation for transferability or vocation

Design an appropriate set based on a play, scale, and composition and construct a scale model.   Expected Outcome Performance: 70.0

T ART Technical Theatre Certificate	Analyze a play from script to performance
	Analyze a play from script to performance
	Apply skills and knowledge of technical theatre in preparation for transferability or vocation
	Apply skills and knowledge of technical theatre in preparation for transferability or vocation
	Identify theatre as a collaborative art form
	Identify theatre terms and occupations
ILOs Core ILOs	Analyze and solve problems using critical, logical, and creative thinking; ask questions, pursue a line of inquiry, and derive conclusions; cultivate creativity that leads to innovative ideas.
	Demonstrate depth of knowledge in a course, discipline, or vocation by applying practical knowledge, skills, abilities, theories, or methodologies to solve unique problems.
T ART Theatre Arts AA-T	Apply their knowledge of key concepts in theatre arts to discuss, analyze, and synthesize a variety of theoretical and practical foci within the discipline
	Gain a global, national, and local perspective on issues pertaining to the theatre arts preparing them for multiple pathways for future study and career opportunities
T ART Theatre Arts - Certificate (NIC)	analyze a play from script to performance
	apply skills and knowledge of theatre in preparation for transferability or vocation
T ART Theatre Arts - A.S. Degree Major (NIC)	analyze a play from script to performance
	apply skills and knowledge of theatre in preparation for transferability or vocation

Course Content

Lecture Content

Introduction (2 hours)
- Theatre Forms
- Theatre Vocabulary
- Roles and Responsibilities in the Theatre

Functions of Design (6 hours)
- Costumes
- Lighting
- Sound
- Scenic
- Projections
- Fundamentals of Design
- Composition and the elements of design
  - Line
  - Mass
  - Composition
  - Texture
  - Color
- The Principles of Composition
  - Unity
  - Balance
  - Movement
  - Rhythm
  - Focus
  - Contrast
  - Pattern
  - Proportion

Drawing and Rendering Techniques (8 hours)
- Photoshop
- Sketchup
- Watercolor
- Gouache
- Acrylic
- Pastel
- Charcoal
- Marker

Technical Drawings (8 hours)
- Groundplan
- Section
- Elevations
- Perspective Drawings
- Vectorworks 2D/3D

Design Process (4 hours)
- Analysis of the play
- Preliminary studies and research
- Designer presentation
- Sketches
- Renderings
- Draftings

Practical Professional Preparation (8 hours)
- Resume
- CV
- Paper Portfolio
- Digital Portfolio
- Website
- Business Cards
- Unions
- Networking
- Naming your Rate
- Internships & apprenticeships
- Continuing theatre education
- Theatrical Design in other fields
  - Theme Parks
  - Museums
  - Architecture
  - Concerts
  - Trade Shows
  - Live Events
  - Education

Total hours: 36

Laboratory/Studio Content

Introduction (4 hours)
- Theatre Forms
- Theatre Vocabulary
- Roles and Responsibilities in the Theatre

Functions of Design (2 hours)
- Costumes
- Lighting
- Sound
- Scenic
- Projections
- Fundamentals of Design
- Composition and the elements of design
    - Line
    - Mass
    - Composition
    - Texture
    - Color
- The Principles of Composition
    - Unity
    - Balance
    - Movement
    - Rhythm
    - Focus
    - Contrast
    - Pattern
    - Proportion

Drawing and Rendering Techniques (10 hours)
- Photoshop
- Sketchup
- Watercolor
- Gouache
- Acrylic
- Pastel
- Charcoal
- Marker

Technical Drawings (12 hours)
- Groundplan
- Section
- Elevations
- Perspective Drawings
- Vectorworks 2D/3D

Design Process (12 hours)
- Analysis of the play
- Preliminary studies and research
- Designer presentation
- Sketches
- Renderings
- Draftings

Practical Professional Preparation (14 hours)
- Resume
- CV
- Paper Portfolio
- Digital Portfolio
- Website
- Business Cards
- Unions
- Networking
- Naming your Rate
- Internships & apprenticeships
- Continuing theatre education
- Theatrical Design in other fields
    - Theme Parks
    - Museums

- Architecture
- Concerts
- Trade Shows
- Live Events
- Education

Total hours: 54

Additional Information

Is this course proposed for GCC Major or General Education Graduation requirement? If yes, indicate which requirement in the two areas provided below.

No

GCC Major Requirements

No Value

GCC General Education Graduation Requirements

No Value

Repeatability

Not Repeatable

Justification (if repeatable was chosen above)

No Value

Resources

Did you contact your departmental library liaison?

Yes

If yes, who is your departmental library liason?

Adina Lerner (Technology & Aviation, Visual & Performing Arts)

Did you contact the DEIA liaison?

No

Were there any DEIA changes made to this outline?

No

If yes, in what areas were these changes made:

No Value

Will any additional resources be needed for this course? (Click all that apply)

- New Equipment

If additional resources are needed, add a brief description and cost in the box provided.

Scenic, craft, and art materials may be required for the course.