



COURSE OUTLINE : MATH 134

D Credit – Degree Applicable

COURSE ID 010582

Created: November 2021

COURSE DISCIPLINE : MATH
COURSE NUMBER : 134
COURSE TITLE (FULL) : Decision Mathematics
COURSE TITLE (SHORT) : Decision Math
ACADEMIC SENATE DISCIPLINE: Mathematics

CATALOG DESCRIPTION

MATH 134 is a one-semester course in quantitative reasoning about decisions. Students learn mathematical techniques including solving algebraic equations and inequalities, Cartesian graphs, probability, and game theory to analyze individual and group decision-making under the conditions of certainty, risk, and uncertainty. Students not only learn these techniques, but also interpret and communicate their results.

Total Lecture Units:3.00

Total Laboratory Units: 0.00

Total Course Units: 3.00

Total Lecture Hours:54.00

Total Laboratory Hours: 0.00

Total Laboratory Hours To Be Arranged: 0.00

Total Contact Hours: 54.00

Total Out-of-Class Hours: 108.00

Prerequisite: Placement is based on an academic background or satisfactory completion of MATH 30 or MATH 90, or equivalent.



ENTRY STANDARDS

	Subject	Number	Title	Description	Include
1	MATH	30	Intermediate Algebra and Pre-Statistics	Solve equations with one radical;	Yes
2	MATH	30	Intermediate Algebra and Pre-Statistics	solve absolute value equations and inequalities;	Yes
3	MATH	30	Intermediate Algebra and Pre-Statistics	solve linear equations and inequalities;	Yes
4	MATH	30	Intermediate Algebra and Pre-Statistics	find the equation of a line and interpret the slope and intercept;	Yes
5	MATH	30	Intermediate Algebra and Pre-Statistics	solve applied problems;	Yes
6	MATH	30	Intermediate Algebra and Pre-Statistics	graph functions (linear, exponential, logarithmic);	Yes
7	MATH	90	Intermediate Algebra for BSTEM	Solve absolute value equations and inequalities;	Yes
8	MATH	90	Intermediate Algebra for BSTEM	solve linear equations and compound inequalities;	Yes
9	MATH	90	Intermediate Algebra for BSTEM	solve rational equations;	Yes
10	MATH	90	Intermediate Algebra for BSTEM	solve equations with radicals;	Yes
11	MATH	90	Intermediate Algebra for BSTEM	solve applied problems;	Yes
12	MATH	90	Intermediate Algebra for BSTEM	solve quadratic equations with real and complex solutions;	Yes
13	MATH	90	Intermediate Algebra for BSTEM	graph functions (linear, quadratic, exponential, logarithmic);	Yes



EXIT STANDARDS

- 1 identify optimal values of functions;
- 2 compute probabilities and expected value;
- 3 identify optimal strategies in games;
- 4 determine group choices with voting systems and optimal voting strategies;
- 5 solve personal finance problems using algebra techniques;

STUDENT LEARNING OUTCOMES

- 1 Identify optimal choices for individuals under conditions of certainty, risk, and uncertainty using mathematical techniques, including solving algebra equations and inequalities, Cartesian graphs, probability, and game theory.
- 2 Identify group choices using various voting methods, the pitfalls of each method, and the optimal choices for individuals voting as members of a group.

COURSE CONTENT WITH INSTRUCTIONAL HOURS

	Description	Lecture	Lab	Total Hours
1	Algebra review, and individual choice under the assumption of certainty <ul style="list-style-type: none"> • algebra equation-solving • personal finance math • graphing of 2-variable equations and inequalities • linear programming via graphing • polynomial factoring • the Extreme Value Theorem for polynomial functions 	13	0	13
2	Probability, and individual choice under risk <ul style="list-style-type: none"> • discrete probability models • techniques for calculating probabilities • expected value and expected utility • variance 	19	0	19
3	Game theory, and individual choice under uncertainty <ul style="list-style-type: none"> • dominated strategies • pure-strategy solution concepts • mixed-strategy solution concepts 	11	0	11
4	Voting systems, and group choice <ul style="list-style-type: none"> • equal-weight voting • weighted voting • impossibility theorems about group choice • strategic voting 	11	0	11
				54



OUT OF CLASS ASSIGNMENTS

- 1 homework (e.g. problem sets related to course content);
- 2 reading assignments

METHODS OF EVALUATION

- 1 projects;
- 2 quizzes;
- 3 three or more chapter examinations are required;
- 4 a comprehensive final examination is required.

METHODS OF INSTRUCTION

- Lecture
- Laboratory
- Studio
- Discussion
- Multimedia
- Tutorial
- Independent Study
- Collaboratory Learning
- Demonstration
- Field Activities (Trips)
- Guest Speakers
- Presentations

TEXTBOOKS

Title	Type	Publisher	Edition	Medium	Author	ISBN	Date
Choice Mathematics	Required		1	print and electronic	Allen, Michael	https://bit.ly/choicemath ebook	2021