FTVM132 : Introduction to Film Production

General Information

Author:	• Geraldine Ulrey
Course Code (CB01) :	FTVM132
Course Title (CB02) :	Introduction to Film Production
Department:	FTVM
Proposal Start:	Winter 2025
TOP Code (CB03) :	(0604.20) Television (including combined TV/film/video)
CIP Code:	(09.0701) Radio and Television.
SAM Code (CB09) :	Clearly Occupational
Distance Education Approved:	Yes
Will this course be taught asynchronously?:	No
Course Control Number (CB00) :	CCC000639589
Curriculum Committee Approval Date:	02/28/2024
Board of Trustees Approval Date:	04/16/2024
Last Cyclical Review Date:	09/15/2023
Course Description and Course Note:	FTVM 132 provides students with a basic overview of the aesthetics and techniques required to cinematically tell a story via single-camera motion picture production. Topics include basic cinematography, camera familiarization and operation, lenses, camera angles, camera blocking and movement, coverage, continuity, digital recording formats, filters, location production, lighting and simple editing. Projects consist of hands-on experiences working in a production team with digital cinema cameras and editing workstations. Note: Students who have taken MEDIA 103 may not receive credit for this course.
Justification:	Content Change
Academic Career:	• Credit
Author:	• Geraldine Ulrey

Academic Senate Discipline

Primary Discipline:	• Mass Communication

Course Development

Basic Skill Status (CB08)

Course is not a basic skills course.

☐ Allow Students to Gain Credit by Exam/Challenge

Course Special Class Status (CB13)

Course is not a special class.

Pre-Collegiate Level (CB21)

Not applicable.

Grading Basis

- Grade with Pass / No-Pass Option

Course Support Course Status (CB26)

Course is not a support course

Transferability & Gen. Ed. Options

General Education Status (CB25)

Not Applicable

Transferability

Transferable to both UC and CSU

Transferability Status

Approved

C-ID	Area	Status	Approval Date	Comparable Course
FTVE	Film, Television, and Electronic Media	Approved	02/17/2015	FTVE 150 - Beginning Motion Picture Production

Units and Hours

Summary

Minimum Credit Units (CB07)	3
Maximum Credit Units (CB06)	3
Total Course In-Class (Contact) Hours	108
Total Course Out-of-Class Hours	54
Total Student Learning Hours	162

Credit / Non-Credit Options

Course Type (CB04)

Credit - Degree Applicable

Noncredit Course Category (CB22)

Credit Course.

Noncredit Special Characteristics

No Value

Course Classification Code (CB11)

Credit Course.

☐ Variable Credit Course

Funding Agency Category (CB23)

Not Applicable.

☐ Cooperative Work Experience Education Status (CB10)

Weekly Student Hours

	In Class	Out of Class

Course Student Hours

Course Duration (Weeks)	18

				Hours per unit divisor	0
Lecture Hours	1.5	3			
Laboratory Hours	4.5	0		**Course In-Class (Contact) Hours**	
				Lecture	27
Studio Hours	0	0		Laboratory	81
				Studio	0
				Total	108
				Course Out-of-Class Hours	
				Lecture	54
				Laboratory	0
				Studio	0
				Total	54

Time Commitment Notes for Students

No value

Units and Hours - Weekly Specialty Hours

Activity Name	Type	In Class	Out of Class
No Value	No Value	No Value	No Value

Pre-requisites, Co-requisites, Anti-requisites and Advisories

Prerequisite

FTVM130 - Cinematic Storytelling Pathways

Objectives

- Demonstrate basic knowledge and comprehension of film theory and grammar.
- Demonstrate the ability to apply basic cinematic techniques and tools effectively such as camera techniques, composition, editing, sound design in the expression of cinematic storytelling.
- Produce and film assigned exercises that demonstrate basic understanding of the production process, including preparation of directorial materials shot lists and floor plans, camera work, lighting and sound.
- Demonstrate basic knowledge and comprehension of the various departments, key crew members and their roles and responsibilities in the motion picture production team.
- Independently shoot and edit a short silent cinematic continuity scene.

Entry Standards

Entry Standards

Course Limitations

Cross Listed or Equivalent Course

MEDIA 103 - Introduction to Motion Picture Production

Specifications

Methods of Instruction

Methods of Instruction	Lecture
Methods of Instruction	Laboratory
Methods of Instruction	Multimedia
Methods of Instruction	Collaborative Learning
Methods of Instruction	Demonstrations
Methods of Instruction	Discussion
Methods of Instruction	Presentations

Out of Class Assignments

- Project treatment, script, and pre-visualization materials (including shot lists, overheads, storyboards, and look books) for a short film
- Camera shooting projects for composition, focus, movement and lighting
- A short five minute non-dialogue narrative film shot with a production team
- Group continuity shooting and editing project

Methods of Evaluation	Rationale
Other	Work in-progress
Activity (answering journal prompt, group activity)	Production assignments
Evaluation	Peer and instructor critique of work
Other	Attendance and participation
Exam/Quiz/Test	Final exam

Textbook Rationale

Bare Bones is an standard classic text.

Textbooks

Author	Title	Publisher	Date	ISBN
Ascher, Steven	The Filmmakers Handbook: a comprehensive guide for the digital age	Plume	2019	9780452297289
Tom Schroeppel	The Bare Bones Camera Course for Film and Video	Langara College	2018	9781621535263

Other Instructional Materials (i.e. OER, handouts)

No Value

Materials Fee

A material/lab fee may be required for this course.

Learning Outcomes and Objectives

Course Objectives

Demonstrate correct application of basic pre-production, production principle cinematography, and post-production skills and techniques.

Demonstrate proficiency in different roles on a film set.

Demonstrate a hands-on ability to perform appropriate critical thinking, problem solving, and effective communication needed for successful teamwork in a functional motion picture production team.

Demonstrate knowledge of both the technical and aesthetic aspects of video field production.

Define a culture of safe practices by appraising, explaining, and applying industry-standard safety protocols.

Operate as ethical, highly disciplined professions in the film industry, testing challenges and solving problems both during pre-production and on set.

Correctly operate field and video equipment.

SLOs

Demonstrate the effective use of camera techniques such as composition, movement, focus and lighting in the expression of cinematic storytelling.
Expected Outcome Performance: 70.0

MEDIA Cinematography and Editing	Demonstrate an understanding of composition, film language and lighting techniques to support the creative vision of the director.
MEDIA Film,TV,and Elctr Media - AST	Demonstrate an understanding of the various techniques of film language and the cinematic tools to tell a story including producing, screenwriting, directing, cinematography, production design, sound design, and editing (picture and sound).
ILOs Core ILOs	Demonstrate depth of knowledge in a course, discipline, or vocation by applying practical knowledge, skills, abilities, theories, or methodologies to solve unique problems.
MEDIA Visual Arts: Media Arts - A.A. Degree Major	demonstrate an understanding of composition, film language and lighting techniques to support the creative vision of the director.

Shoot and edit a short cinematic continuity scene.
Expected Outcome Performance: 70.0

ILOs Core ILOs	Analyze and solve problems using critical, logical, and creative thinking; ask questions, pursue a line of inquiry, and derive conclusions; cultivate creativity that leads to innovative ideas.
	Demonstrate depth of knowledge in a course, discipline, or vocation by applying practical knowledge, skills, abilities, theories, or methodologies to solve unique problems.
MEDIA Cinematography and Editing	Demonstrate an understanding of composition, film language and lighting techniques to support the creative vision of the director.
	Demonstrate mastery of conceptual editing techniques to support storytelling and solving story problems through the use of editing dialogue, sound design, music, and sound effects to complete the creation of the master for final deliverables.
MEDIA Film,TV,and Elctr Media - AST	Demonstrate an understanding of the various techniques of film language and the cinematic tools to tell a story including producing, screenwriting, directing, cinematography, production design, sound design, and editing (picture and sound).
MEDIA Visual Arts: Media Arts - A.A. Degree Major	demonstrate an understanding of composition, film language and lighting techniques to support the creative vision of the director.
	demonstrate mastery of conceptual editing techniques to support storytelling and solving story problems through the use of editing dialogue, sound design, music, and sound effects to complete the creation of the master for final deliverables.

Define basic cinematographic terms, concepts and aesthetic principles.
Expected Outcome Performance: 70.0

ILOs Core ILOs	Communicate clearly, ethically, and creatively; listen actively and engage respectfully with others; consider situational, cultural, and personal contexts within or across multiple modes of communication.
MEDIA Cinematography and Editing	Demonstrate an understanding of composition, film language and lighting techniques to support the creative vision of the director.
MEDIA Film,TV,and Elctr Media - AST	Demonstrate an understanding of the various techniques of film language and the cinematic tools to tell a story including producing, screenwriting, directing, cinematography, production design, sound design, and editing (picture and sound).

demonstrate an understanding of composition, film language and lighting techniques to support the creative vision of the director.

Additional SLO Information

Does this proposal include revisions that might improve student attainment of course learning outcomes?

No Value

Is this proposal submitted in response to learning outcomes assessment data?

No Value

If yes was selected in either of the above questions for learning outcomes, explain and attach evidence of discussions about learning outcomes.

No Value

SLO Evidence

No Value

Course Content

Lecture Content

The Motion Picture Production Process (2 hours)
- Project development
- Pre-production
- Production
- Post-production
- Distribution

Story (2 hours)
- Developing an Idea into a Story
- Developing a Character
- Visual and Cinematic Storytelling
- Short Film Storytelling vs Feature vs Episodic
- 3 Act Structure
- Script Formatting
- Professional Screenwriting Software
- Promoting Representation
- Content creation in relation to social justice, race/ethnicity, gender, class, sexual orientation, and ability.

Directing (3 hours)
- Translating Script into Auditory and Visual Medium
- Pre-visualization
- Application of Overheads, Shot lists and Storyboards
- Creating a shooting script
- Casting and working with actors
- Look Books
- Production design
- On-set production
- Camera Blocking
- Actor Blocking
- Coverage and Continuity
- Lighting
- Directing actors
- Shooting

Production Design (1 hour)
- Visual Design/ Producing the Frame Creating Production Look Books
- Story Through Colors and Textures
- Choosing and Dressing a Location
- Building and Dressing Sets and Set Pieces

- Props
- Costumes, Hair
- Break Downs

Audio Recording for Motion Picture Production (3 hours)
- Basic acoustic theory
- Basic audio recording equipment
- Audio system set-up and operation
- Techniques of dialogue recording
- Single and double-system recording
- Slating for Synch Sound
- Audio mixing

The Motion Picture Camera (3 hours)
- Lens, focus and zoom controls
- Sensor and recording system
- Filters
- Tripods, mounts and grip equipment
- Professional and "pro-sumer" cameras

Composition and Camera Operation (3 hours)
- Operating a Digital Camera
  - Menu Controls
  - Controlling Exposure
  - Controlling Color Balance
  - Basics of Camera Mounting Systems
- Exposure
- The Lens (Focal Length, Aperture, Depth of Field, Plane of Critical Focus)
- Composition
  - Motivated Framing – Moving story forward
  - Creating Tension/Telling Story in the frame
  - Field of View
  - Camera Angles
  - Rule of Thirds
  - Creating and Using Depth
- Foreground, Mid-ground, Background
  - Basics of Managing Subject to Camera Movement
- Mise-en-Scene

Lighting Techniques and Aesthetics (3 hours)
- Lighting equipment
- Basic illumination and exposure
- Lighting to move story forward
  - Lighting for mood and style
- Three-point lighting
- Safety of working with Lights, Electricity and G & E

The Production Team (2 hours)
- Role of Producer
  - Scheduling and budgeting a short film
  - Hiring crew
  - Deal memos
  - Lining a Script
  - Role of Marketing and Distribution
  - Legal
  - Locations
  - Communication with Crew
  - Value of Collaboration
- Ethics and Safety of Crew Management

Post-Production and Editing (5 hours)
- Continuity in editing
- Editing software familiarization
- Editing dynamics: pacing and rhythm
- Importing audio
- Synching Dialogue
- Output to digital file or disc

Total Hours: 27

Laboratory/Studio Content

The Motion Picture Production Process (2 hours)
- Project development
- Pre-production
- Production
- Post-production
- Distribution

Story (7 hours)
- Developing an Idea into a Story
- Developing a Character
- Visual and Cinematic Storytelling
- Short Film Storytelling vs Feature vs Episodic
- 3 Act Structure
- Script Formatting
- Professional Screenwriting Software
- Promoting Representation
- Content creation in relation to social justice, race/ethnicity, gender, class, sexual orientation, and ability.

Directing (9 hours)
- Translating Script into Auditory and Visual Medium
- Pre-visualization
- Application of Overheads, Shot lists and Storyboards
- Creating a shooting script
- Casting and working with actors
- Look Books
- Production design
- On-set production
- Camera Blocking
- Actor Blocking
- Coverage and Continuity
- Lighting
- Directing actors
- Shooting

Production Design (3 hour)
- Visual Design/ Producing the Frame Creating Production Look Books
- Story Through Colors and Textures
- Choosing and Dressing a Location
- Building and Dressing Sets and Set Pieces
- Props
- Costumes, Hair
- Break Downs

Audio Recording for Motion Picture Production (9 hours)
- Basic acoustic theory
- Basic audio recording equipment
- Audio system set-up and operation
- Techniques of dialogue recording
- Single and double-system recording
- Slating for Synch Sound
- Audio mixing

The Motion Picture Camera (9 hours)
- Lens, focus and zoom controls
- Sensor and recording system
- Filters
- Tripods, mounts and grip equipment
- Professional and "pro-sumer" cameras

Composition and Camera Operation (15 hours)
- Operating a Digital Camera
  - Menu Controls
  - Controlling Exposure
  - Controlling Color Balance
  - Basics of Camera Mounting Systems
- Exposure
- The Lens (Focal Length, Aperture, Depth of Field, Plane of Critical Focus)
- Composition
  - Motivated Framing – Moving story forward
  - Creating Tension/Telling Story in the frame
  - Field of View
  - Camera Angles
  - Rule of Thirds

- - Creating and Using Depth
  - Foreground, Mid-ground, Background
    - Basics of Managing Subject to Camera Movement
  - Mise-en-Scene

Lighting Techniques and Aesthetics (10 hours)
- Lighting equipment
- Basic illumination and exposure
- Lighting to move story forward
  - Lighting for mood and style
- Three-point lighting
- Safety of working with Lights, Electricity and G & E

The Production Team (2 hours)
- Role of Producer
  - Scheduling and budgeting a short film
  - Hiring crew
  - Deal memos
  - Lining a Script
  - Role of Marketing and Distribution
  - Legal
  - Locations
  - Communication with Crew
  - Value of Collaboration
- Ethics and Safety of Crew Management

Post-Production and Editing (15 hours)
- Continuity in editing
- Editing software familiarization
- Editing dynamics: pacing and rhythm
- Importing audio
- Synching Dialogue
- Output to digital file or disc

Total Hours: 81

Additional Information

Is this course proposed for GCC Major or General Education Graduation requirement? If yes, indicate which requirement in the two areas provided below.

No Value

GCC Major Requirements

No Value

GCC General Education Graduation Requirements

No Value

Repeatability

Not Repeatable

Justification (if repeatable was chosen above)

No Value

Resources

Did you contact your departmental library liaison?

No Value

If yes, who is your departmental library liason?

No Value

Did you contact the DEIA liaison?

No Value

Were there any DEIA changes made to this outline?

No Value

If yes, in what areas were these changes made:

No Value

Will any additional resources be needed for this course? (Click all that apply)

No Value

If additional resources are needed, add a brief description and cost in the box provided.

No Value