Course Outline of Record Report

(previously Media 290)

FTVM272 : Advanced Film Production

General Information

Author:	• Geraldine Ulrey
Course Code (CB01) :	FTVM272
Course Title (CB02) :	Advanced Film Production
Department:	FTVM
Proposal Start:	Fall 2024
TOP Code (CB03) :	(0604.20) Television (including combined TV/film/video)
CIP Code:	(09.0701) Radio and Television.
SAM Code (CB09) :	Clearly Occupational
Distance Education Approved:	Yes
Will this course be taught asynchronously?:	No
Course Control Number (CB00) :	CCC000639593
Curriculum Committee Approval Date:	05/10/2023
Board of Trustees Approval Date:	07/18/2023
Last Cyclical Review Date:	09/15/2023
Course Description and Course Note:	FTVM 272 is designed to provide a realistic working experience in film and media production. The emphasis is on individual production of short films and media segments in order to build a personal portfolio or demo reel of production work. Students have regular access to professional film and media equipment and gain experience with all capabilities of the Media Arts studio. Students may also create independent media productions for the campus and community. Note: Students who have taken MEDIA 290 may have limited repeats and units.
Justification:	Coding/Category Change Content Change
Academic Career:	• Credit
Mode of Delivery:	No value
Author:	• Geraldine Ulrey
Course Family:	No value

Academic Senate Discipline

Primary Discipline:	• Mass Communication
Alternate Discipline:	• Media Production (Also see Broadcasting Technology)
Alternate Discipline:	No value

Course Development

Basic Skill Status (CB08)

Course is not a basic skills course.

☐ Allow Students to Gain Credit by Exam/Challenge

Course Special Class Status (CB13)

Course is not a special class.

Pre-Collegiate Level (CB21)

Not applicable.

Grading Basis

- Grade with Pass / No-Pass Option

Course Support Course Status (CB26)

Course is not a support course

General Education and C-ID

General Education Status (CB25)

Not Applicable

Transferability

Transferable to CSU only

Transferability Status

Approved

Units and Hours

Summary

Minimum Credit Units (CB07)	2
Maximum Credit Units (CB06)	2
Total Course In-Class (Contact) Hours	108
Total Course Out-of-Class Hours	0
Total Student Learning Hours	108

Credit / Non-Credit Options

Course Type (CB04)

Credit - Degree Applicable

Noncredit Course Category (CB22)

Credit Course.

Noncredit Special Characteristics

No Value

Course Classification Code (CB11)

Credit Course.

☐ Variable Credit Course

Funding Agency Category (CB23)

Not Applicable.

☐ Cooperative Work Experience Education Status (CB10)

Weekly Student Hours

	In Class	Out of Class
Lecture Hours	0	0
Laboratory Hours	6	0
Studio Hours	0	0

Course Student Hours

Course Duration (Weeks)	18
Hours per unit divisor	54
Course In-Class (Contact) Hours	
Lecture	0
Laboratory	108
Studio	0

Total	108

Course Out-of-Class Hours

Lecture	0
Laboratory	0
Studio	0
Total	0

Time Commitment Notes for Students

No value

Units and Hours - Weekly Specialty Hours

Activity Name	Type	In Class	Out of Class
No Value	No Value	No Value	No Value

Pre-requisites, Co-requisites, Anti-requisites and Advisories

Prerequisite

FTVM132 - Introduction to Film Production

Objectives

- Demonstrate correct application of basic pre-production, production principle cinematography, and post-production skills and techniques.
- Demonstrate proficiency in different roles on a film set.
- Demonstrate a hands-on ability to perform appropriate critical thinking, problem solving, and effective communication needed for successful teamwork in a functional motion picture production team.
- Demonstrate knowledge of both the technical and aesthetic aspects of video field production.
- Define a culture of safe practices by appraising, explaining, and applying industry-standard safety protocols.
- Operate as ethical, highly disciplined professions in the film industry, testing challenges and solving problems both during pre-production and on set.
- Correctly operate field and video equipment.

Entry Standards

Entry Standards	Description
Demonstrate basic knowledge and comprehension of film theory and grammar.	No Value
Demonstrate the ability to apply basic cinematic techniques and tools effectively (such as camera techniques, composition, editing, sound design) in the expression of cinematic storytelling.	No Value

Produce and film assigned exercises that demonstrate basic understanding of the production process, including preparation of directorial materials (shot lists and floor plans), camera work, lighting and sound.	No Value
Demonstrate basic knowledge and comprehension of the various departments, key crew members and their roles and responsibilities in the motion picture production team.	No Value
Independently shoot and edit a short silent cinematic continuity scene.	No Value

Course Limitations

Cross Listed or Equivalent Course	Description
MEDIA 290 - Independent Media Production	No Value

Specifications

Methods of Instruction

Methods of Instruction	Laboratory
Methods of Instruction	Multimedia
Methods of Instruction	Collaborative Learning
Methods of Instruction	Demonstrations

Out of Class Assignments

- Camera shooting projects
- Editing projects
- Prepare finished projects for distribution.

Methods of Evaluation	Rationale
Other	Attendance and participation

Other	Work in-progress
Evaluation	Peer and instructor critique of work
Activity (answering journal prompt, group activity)	Production assignments
Evaluation	Final instructor critique

Textbook Rationale

No Value

Textbooks

Author	Title	Publisher	Date	ISBN
No Value	No Value	No Value	No Value	No Value

Other Instructional Materials (i.e. OER, handouts)

No Value

Materials Fee

A material/lab fee may be required for this course.

Learning Outcomes and Objectives

Course Objectives

Create a wide variety of studio and location production assignments.

Operate professional video and audio production equipment.

Plan out pre-production strategies for media project production. Edit media program content. Shoot with cinema cameras.

Edit media program content.

Shoot with cinema cameras.

SLOs

Operate digital and analog equipment to produce audio and video content.

Expected Outcome Performance: 70.0

MEDIA Cinematography and Editing	Demonstrate an understanding of composition, film language and lighting techniques to support the creative vision of the director.
	Demonstrate mastery of conceptual editing techniques to support storytelling and solving story problems through the use of editing dialogue, sound design, music, and sound effects to complete the creation of the master for final deliverables.
MEDIA Film,TV,and Elctr Media - AST	Demonstrate an understanding of the various techniques of film language and the cinematic tools to tell a story including producing, screenwriting, directing, cinematography, production design, sound design, and editing (picture and sound).
ILOs Core ILOs	Demonstrate depth of knowledge in a course, discipline, or vocation by applying practical knowledge, skills, abilities, theories, or methodologies to solve unique problems.
MEDIA Visual Arts: Media Arts - A.A. Degree Major	demonstrate an understanding of composition, film language and lighting techniques to support the creative vision of the director.

Produce and write a 10 minute narrative project from pre-production to final edit and master deliverables. Expected Outcome Performance: 70.0

ILOs Core ILOs	Analyze and solve problems using critical, logical, and creative thinking; ask questions, pursue a line of inquiry, and derive conclusions; cultivate creativity that leads to innovative ideas.
	Demonstrate depth of knowledge in a course, discipline, or vocation by applying practical knowledge, skills, abilities, theories, or methodologies to solve unique problems.
MEDIA Cinematography and Editing	Demonstrate an effective ability to work as a member of a team to achieve the challenges of technical and conceptual goals of the project from origination to the completion of the high quality final deliverable media productions.
	Demonstrate an understanding of composition, film language and lighting techniques to support the creative vision of the director.
	Demonstrate mastery of conceptual editing techniques to support storytelling and solving story problems through the use of editing dialogue, sound design, music, and sound effects to complete the creation of the master for final deliverables.
MEDIA Film,TV,and Elctr Media - AST	Demonstrate an understanding of the various techniques of film language and the cinematic tools to tell a story including producing, screenwriting, directing, cinematography, production design, sound design, and editing (picture and sound).
MEDIA Visual Arts: Media Arts - A.A. Degree Major	demonstrate an effective ability to work as a member of a team to achieve the challenges of technical and conceptual goals of the project from origination to the completion of the high quality final deliverable media productions.
	demonstrate an understanding of composition, film language and lighting techniques to support the creative vision of the director.
	demonstrate mastery of conceptual editing techniques to support storytelling and solving story problems through the use of editing dialogue, sound design, music, and sound effects to complete the creation of the master for final deliverables.

Write video scripts and storyboards, treatments, script breakdowns, call sheets, location footage logs, and camera shot lists.
Expected Outcome Performance: 70.0

ILOs Core ILOs	Analyze and solve problems using critical, logical, and creative thinking; ask questions, pursue a line of inquiry, and derive conclusions; cultivate creativity that leads to innovative ideas.
	Communicate clearly, ethically, and creatively; listen actively and engage respectfully with others; consider situational, cultural, and personal contexts within or across multiple modes of communication.
	Demonstrate depth of knowledge in a course, discipline, or vocation by applying practical knowledge, skills, abilities, theories, or methodologies to solve unique problems.
MEDIA Film,TV,and Elctr Media - AST	Demonstrate an effective ability to collaborate as a key member of a production team from concept to completion on a project with workflows and final deliverables that meet basic industry standards and achieves the technical, conceptual and aesthetic challenges necessary to tell a story that has an impact.
	Demonstrate an understanding of the various techniques of film language and the cinematic tools to tell a story including producing, screenwriting, directing, cinematography, production design, sound design, and editing (picture and sound).

| MEDIA
Cinematography and Editing	Demonstrate an understanding of composition, film language and lighting techniques to support the creative vision of the director.
MEDIA
Visual Arts: Media Arts - A.A. Degree Major	demonstrate an understanding of composition, film language and lighting techniques to support the creative vision of the director.

Additional SLO Information

Does this proposal include revisions that might improve student attainment of course learning outcomes?

No Value

Is this proposal submitted in response to learning outcomes assessment data?

No Value

If yes was selected in either of the above questions for learning outcomes, explain and attach evidence of discussions about learning outcomes.

No Value

SLO Evidence

No Value

Course Content

Lecture Content

No value

Laboratory/Studio Content

Pre-production Techniques and Concerns Laboratory (27 hours)
- Developing a treatment
- Scripts and storyboards
- Client relations and planning sessions
- Scheduling production

Electronic Field Production Laboratory (27 hours)
- Scouting proper locations
- Assessing power requirements
- Location lighting techniques
- Location sound recording techniques
- Set-up and strike procedures
- Protocol considerations

In-Studio Production Laboratory (27 hours)
- Crew responsibilities and relationships
- Lighting grid operations
- Control room operations
- On-the-air disciplines
- Camera set-up and operation
- Audio booth operation

Post-Production Techniques Laboratory (27 hours)
- Concepts and aesthetics of editing
- Operation of the editing console
- Usage of time code and other metadata
- Audio dubbing and voice-over techniques

Total Hours: 108

Additional Information

Is this course proposed for GCC Major or General Education Graduation requirement? If yes, indicate which requirement in the two areas provided below.

No Value

GCC Major Requirements

No Value

GCC General Education Graduation Requirements

No Value

Repeatability

Not Repeatable

Justification (if repeatable was chosen above)

No Value

Resources

Did you contact your departmental library liaison?

No Value

If yes, who is your departmental library liason?

No Value

Did you contact the DEIA liaison?

No Value

Were there any DEIA changes made to this outline?

No Value

If yes, in what areas were these changes made:

No Value

Will any additional resources be needed for this course? (Click all that apply)

No Value

If additional resources are needed, add a brief description and cost in the box provided.

No Value