

Glendale College

Course Outline of Record Report

Course ID 010639
Created - October 2023

FTVM270A : Professional Film Production Intensive

General Information

Author:	<ul style="list-style-type: none"> Geraldine Ulrey
Course Code (CB01) :	FTVM270A
Course Title (CB02) :	Professional Film Production Intensive
Department:	FTVM
Proposal Start:	Fall 2024
TOP Code (CB03) :	(0604.20) Television (including combined TV/film/video)*
CIP Code:	(09.0701) Radio and Television.
SAM Code (CB09) :	Clearly Occupational
Distance Education Approved:	No
Will this course be taught asynchronously?:	No
Course Control Number (CB00) :	CCC000642172
Curriculum Committee Approval Date:	10/25/2023
Board of Trustees Approval Date:	12/19/2023
Last Cyclical Review Date:	10/25/2023
Course Description and Course Note:	FTVM 270A is a fast paced, hands-on course, in which students go through the process of developing, pre-producing and shooting a film together, as a crew, emulating a professional working environment. Supervised by their instructor and industry professionals on and off set, students develop, pre-produce, rehearse, shoot, and edit scenes from an original screenplay that is filmed in its entirety - on location - at the end of the semester.
Justification:	New Course
Academic Career:	<ul style="list-style-type: none"> Credit

Academic Senate Discipline

Primary Discipline:	<ul style="list-style-type: none"> Mass Communication
Alternate Discipline:	No value
Alternate Discipline:	No value

Course Development

Basic Skill Status (CB08)	Course Special Class Status (CB13)	Grading Basis
Course is not a basic skills course.	Course is not a special class.	<ul style="list-style-type: none"> Grade with Pass / No-Pass Option

Allow Students to Gain Credit by Exam/Challenge

Pre-Collegiate Level (CB21)

Course Support Course Status (CB26)

Not applicable.

Course is not a support course

Transferability & Gen. Ed. Options

General Education Status (CB25)

Not Applicable

Transferability

Transferable to both UC and CSU

Transferability Status

Approved

Units and Hours

Summary

Minimum Credit Units (CB07)	3
Maximum Credit Units (CB06)	3
Total Course In-Class (Contact) Hours	108
Total Course Out-of-Class Hours	54
Total Student Learning Hours	162

Credit / Non-Credit Options

Course Type (CB04)

Credit - Degree Applicable

Noncredit Course Category (CB22)

Credit Course.

Noncredit Special Characteristics

No Value

Course Classification Code (CB11)

Credit Course.

Variable Credit Course

Funding Agency Category (CB23)

Not Applicable.

Cooperative Work Experience Education

Status (CB10)

Weekly Student Hours

	In Class	Out of Class
Lecture Hours	1.5	3
Laboratory Hours	4.5	0
Studio Hours	0	0

Course Student Hours

Course Duration (Weeks)	18
Hours per unit divisor	54
Course In-Class (Contact) Hours	
Lecture	27
Laboratory	81
Studio	0
Total	108

Course Out-of-Class Hours

Lecture	54
Laboratory	0
Studio	0
Total	54

Time Commitment Notes for Students

No value

Pre-requisites, Co-requisites, Anti-requisites and Advisories**Prerequisite**

FTVM132 - Introduction to Film Production

Objectives

- Demonstrate correct application of basic pre-production, production principle cinematography, and post-production skills and techniques.
- Demonstrate proficiency in different roles on a film set.
- Demonstrate a hands-on ability to perform appropriate critical thinking, problem solving, and effective communication needed for successful teamwork in a functional motion picture production team.
- Demonstrate knowledge of both the technical and aesthetic aspects of video field production.
- Define a culture of safe practices by appraising, explaining, and applying industry-standard safety protocols.
- Operate as ethical, highly disciplined professions in the film industry, testing challenges and solving problems both during pre-production and on set.
- Correctly operate field and video equipment.

AND**Co-Requisite**

FTVM270B - Professional Film Production Intensive Laboratory (in-development)

AND**Prerequisite**

FTVM137 - Introduction to Cinematography

Objectives

- Identify, asses and put into practice the fundamental technical aspects of cinematography, including camera mechanics and operation, three point lighting and use of prime lenses, demonstrating individual and collective proficiency.
- Examine and value the aesthetics and subtleties of visual storytelling and relate them to the technical requirements of operating digital video equipment.
- Set up creative partnerships and illustrate the collaborative dynamic between the cinematographer and the whole crew of a film production.
- Successfully work in a production team on cinematic scenes holding the roles of DP, Camera Operator and Gaffer while moving a story forward through executing a variety of compositional and lighting styles, genres and cinematic styles that may include: shooting day for night, portable on location lighting, single light source, mixing color temperatures, using natural light only, and utilizing moving camera and/or subject.
- Define a culture of safe practices by appraising, explaining, and applying industry standard safety protocols for camera operation and lighting.

OR**Prerequisite**

FTVM135 - Introduction to Audio Production

Objectives

- Describe basic acoustic principles and terminology, i.e., frequency, amplitude, vibration, waveform.
- Operate basic audio equipment such as microphones, mixers, digital audio workstations, recorders, amplifiers and speaker systems.
- Explain digital audio principles, file types, and compression methods.
- Perform multi-track audio recording and editing within the Pro Tools application.
- Write audio production scripts and cue sheets.
- Create and record live sound effects.
- Analyze production values of professionally produced programs.

OR

Prerequisite

FTVM139 - Introduction to Editing

Objectives

- Import motion footage from camera cards or camcorder into an editing project.
- Create computer-generated video effects, titles and graphics.
- Transcode a variety of digital video compression formats.
- Open and set up a functioning digital video editing project.
- Perform non-linear video editing.
- Export a finished editing project to a professional digital motion picture format.

Entry Standards

Entry Standards

No value

Specifications

Methods of Instruction

Methods of Instruction Collaborative Learning

Methods of Instruction Demonstrations

Methods of Instruction Discussion

Methods of Instruction Field Activities (Trips)

Methods of Instruction Guest Speakers

Methods of Instruction	Lecture
Methods of Instruction	Laboratory
Methods of Instruction	Multimedia
Methods of Instruction	Presentations
Out of Class Assignments	
<ul style="list-style-type: none"> • Script analysis • Lines script and department break downs • Budgets • production schedules • Department Lookbooks/pitch decks • Creating all pre-production materials for assigned department • Previsualization materials including camera shot lists, overheads, storyboards, set plots, lighting plots • Location images and location scout reports • Creating and distributing call sheets • Editing final cuts for scene test workshops 	
Methods of Evaluation	Rationale
Exam/Quiz/Test	Midterm Exam
Writing Assignment	Location scouting (and journals associated with findings)
Writing Assignment	Analyze the script thematically and interpret it from a directorial point of view. What is this film about? How would one achieve the thematic goal directorially.
Presentation (group or individual)	Presentations of proposed locations, budgets, and/or look books
Project/Portfolio	Edited scenes of in-class shoot
Report	Create overheads, shot lists and storyboards for scenes
Evaluation	Self evaluation of performance as a crew member in pre-production
Writing Assignment	Analyze the script thematically and interpret it from the production design. What is this film about? How would one achieve the thematic goal through production design.
Writing Assignment	Analyze the script thematically and interpret it from the cinematographic stylistic approach. What is this film about? How would one achieve the thematic goal through cinematography.
Textbook Rationale	

No Value

Textbooks

Author	Title	Publisher	Date	ISBN
Ascher, Steven	The Filmmakers Handbook: a comprehensive guide for the digital age, 5th edition	Plume	2019	9780452297289
Tom Schroepfel	The Bare Bones Camera Course for Film and Video, 3rd edition	Langara College	2018	9781621535263
Bowen, C.J.	Grammar of the Shot, 4th edition	Focal Press	2018	978-1138632226

Other Instructional Materials (i.e. OER, handouts)

No Value

Materials Fee

No value

Learning Outcomes and Objectives**Course Objectives**

Participate in scene test shoots and location test shoots to i.e., rehearse, shoot, and edit scenes from an original screenplay in a workshop environment in studio or on location.

Analyze and complete develop work materials for an original screenplay from the perspective of different departments and crew positions.

Create all pre-production materials from the perspective of different departments and crew positions.

Scout locations that meet the creative and logistical requirements of the selected screenplay. Assess, present and discuss these findings in class through audiovisual methods.

Prepare and execute camera test shoots conducted in class under faculty or industry supervision in the studio or on location in a workshop environment.

Create prep materials for pre-production for scene test shoots conducted during class under faculty or industry supervision in the studio or on location in a workshop environment.

Work as a key member of scene test shoots conducted during class under faculty or industry supervision in the studio or on location in a workshop environment.

Create a realistic schedule and budget for a production plan based on an original screenplay.

SLOs

Plan and produce a short film in its entirety as a key member of a production team.

Expected Outcome Performance: 70.0

Formulate creative and logistical choices and decisions of a short-film production, maximizing the efficiency of crew roles on set.

Expected Outcome Performance: 70.0

Prepare materials for pre-production and execute scene test shoots conducted during class under faculty or industry supervision in the studio or on location in a workshop environment.

Expected Outcome Performance: 70.0

Additional SLO Information

Does this proposal include revisions that might improve student attainment of course learning outcomes?

No

Is this proposal submitted in response to learning outcomes assessment data?

No

If yes was selected in either of the above questions for learning outcomes, explain and attach evidence of discussions about learning outcomes.

No Value

SLO Evidence

No Value

Course Content

Lecture Content

The Motion Picture Production Process Review (2 hours)

- Project development through Distribution
- Creative and logistic choices in a professional workflow
- Overview of Creative and Administrative/Logistical and legal responsibilities of a different departments and crew members

Producing and Production management (5 hours)

- Prepping the shooting script
- Lining the script
- Creating a budget
- Scheduling

- The Production Schedule
- "Production" team defined
 - The Assistant Director
 - The Production Manager
 - Unit production manager
 - Creating and distributing Call Sheets
- Crewing up
 - Hiring crew
 - Deal memos
- Legal Responsibilities
 - Contracts
 - Liability
- On-Location management
 - Communication with Crew
 - Value of Collaboration
 - Ethics and Safety of Crew Management

Directing (5 hours)

- Pre-visualization
- Creating Shot lists
- Creating Overheads
- Creating Storyboards
- Working with Director of Photography to pre-visualize
- Blocking camera and Actors

Talent (2 hours)

- Casting and working with actors
- Rehearsals
- Directors/Actor working process
- Directing actors
- Actor Blocking

Production Design (6 hours)

- Visual Design/ Producing the Frame
- PD Break Downs
- Creating Production Look Books
- Story Through Colors and Textures
- Locations and Location scouts/managers
 - The location scout
- Choosing and Dressing a Location
- Set Design and Construction
- Dressing Sets and Set Pieces
- Props
 - Prop Houses
- Costumes
- Hair & Make Up
- PD Break Downs
- The Art Department Explained
 - How the Art Department is organized and works as a team
- Set Design and construction

Audio Recording for Motion Picture Production (2 hours)

- Audio system set-up and operation
- Techniques of dialogue recording
- Slating for Synch Sound
- Audio mixing
- Working as an effective team member in the Sound Department
- The location scout

Camera Department (2 hours)

- Director of Photography collaboration with Director
- The professional Camera Crew Work Flow
 - Roles and responsibilities
- Camera Prep for the shoot

Grip and Electric (2 hours)

- The grip and electric team

- Role of Gaffer working with DP
- Prepping for the shoot

Edit Dailies from 270B Production (1 hours)

- Edit dailies into cuts for analysis, classroom discussion and talk down of production process.
- Identify and address production elements that were successful or could have been implemented differently

Total hours: 27

Laboratory/Studio Content

Producing and Production management (5 hours)

- Prepping the shooting script
- Lining the script
- Creating a budget
- Scheduling
 - The Production Schedule
- "Production" team defined
 - The Assistant Director
 - The Production Manager
 - Unit production manager
 - Creating and distributing Call Sheets
- Crewing up
 - Hiring crew
 - Deal memos
- Legal Responsibilities
 - Contracts
 - Liability
- On-Location management
 - Communication with Crew
 - Value of Collaboration
 - Ethics and Safety of Crew Management

Directing (6 hours)

- Pre-visualization
- Creating Shot lists
- Creating Overheads
- Creating Storyboards
- Working with Director of Photography to pre-visualize
- Blocking camera and Actors

Talent (3 hours)

- Casting and working with actors
- Rehearsals
- Directors/Actor working process
- Directing actors
- Actor Blocking

Production Design (7 hours)

- Visual Design/ Producing the Frame
- PD Break Downs
- Creating Production Look Books
- Story Through Colors and Textures
- Locations and Location scouts/managers
 - The location scout
- Choosing and Dressing a Location
- Set Design and Construction
- Dressing Sets and Set Pieces
- Props
 - Prop Houses
- Costumes
- Hair & Make Up
- PD Break Downs
- The Art Department Explained
 - How the Art Department is organized and works as a team

- Set Design and construction

Audio Recording for Motion Picture Production (3 hours)

- Audio system set-up and operation
- Techniques of dialogue recording
- Slating for Synch Sound
- Audio mixing
- Working as an effective team member in the Sound Department
- The location scout

Camera Department (4 hours)

- Director of Photography collaboration with Director
- The professional Camera Crew Work Flow
 - Roles and responsibilities
- Camera Prep for the shoot

Grip and Electric (3 hours)

- The grip and electric team
- Role of Gaffer working with DP
- Prepping for the shoot

Scene Test Shoots (32 hours)

- Pre-visuals, Pre-produce, Shoot and edit full scenes from the shooting script
 - On location or in studio
- Edit scenes for review and analysis

Camera Location Test Shoots (12 hours)

- Prep and shoot camera and lighting test
 - On location or in studio
- Present test shoots to class for lighting, camera, and visual analysis.
- Edit scenes for review and analysis

Edit Dailies from 270B Production (6 hours)

- Edit dailies into cuts for analysis, classroom discussion and talk down of production process.
- Identify and address production elements that were successful or could have been implemented differently

Total hours: 81