# **ART132**: Graphic Design: Typography

#### **General Information**

Author: • Rebecca Hillquist

Attachments: DE Addendum\_ART\_132 COR\_09\_01\_2020 CoDE\_05\_23\_2023.pdf.pdf.pdf

Course Code (CB01): ART132

Course Title (CB02): Graphic Design: Typography

Department: ART

Proposal Start: Spring 2025

TOP Code (CB03): (1030.00) Graphic Art and Design

CIP Code: (50.0409) Graphic Design.

SAM Code (CB09): Possibly Occupational

Distance Education Approved: Yes

Will this course be taught

asynchronously?:

No

Course Control Number (CB00): CCC000626452
Curriculum Committee Approval Date: 02/28/2024
Board of Trustees Approval Date: 04/16/2024
Last Cyclical Review Date: 02/28/2024

Course Description and Course Note: ART 132 is an introduction to the fundamentals of typography, its theory, practice, history

and technology. Students learn design concepts including vocabulary, anatomy, proportion,

grids, and hierarchy applied within assigned projects using traditional as well as

experimental approaches to enhance communication. Software includes Adobe Illustrator,

Adobe InDesign and font management.

Justification: Mandatory Revision

Academic Career: • Credit

Author: • Rebecca Hillquist

### **Academic Senate Discipline**

Primary Discipline: • Art

Alternate Discipline: No value
Alternate Discipline: No value

| Course Development  |  |  |
|---|--|--|
| Basic Skill Status (CB08)  Course is not a basic skills course. | Course Special Class Status (CB13)  Course is not a special class. | <ul><li>Grading Basis</li><li>Grade with Pass / No-Pass Option</li></ul> |
| Allow Students to Gain Credit by Exam/Challenge                 | Pre-Collegiate Level (CB21)  Not applicable.                       | Course Support Course Status (CB26)  Course is not a support course      |
| Transferability & Gen. Ed. Op                                   | otions   |  |
| General Education Status (CB25)                                 |  |  |

Not Applicable

2

3

4

Lecture Hours

Laboratory

Studio Hours

Hours

| Transferability                          |     |                     | Transferability Statu | us  |
|--|-----|---------------------|-----------------------|---|
| Transferable to both UC and CSU          |     |                     | Approved              |   |
|  |     |                     |                       |   |
| Units and Hours                          |     |                     |                       |   |
| Summary                                  |     |                     |                       |   |
| Minimum Credit Units<br>(CB07)           | 3   |                     |                       |   |
| Maximum Credit Units (CB06)              | 3   |                     |                       |   |
| Total Course In-Class<br>(Contact) Hours | 90  |                     |                       |   |
| Total Course Out-of-Class<br>Hours       | 72  |                     |                       |   |
| Total Student Learning<br>Hours          | 162 |                     |                       |   |
| Credit / Non-Credit Opti                 | ons |                     |                       |   |
| Course Type (CB04)                       |     | Noncredit Course Ca | tegory (CB22)         | Noncredit Special Characteristics                   |
| Credit - Degree Applicable               |     | Credit Course.      |                       | No Value  |
| Course Classification Code (CB1          | 1)  | Funding Agency Cat  | ogory (CB22)          |   |
| Credit Course.                           | 1)  | Not Applicable.     | egory (CB23)          | Cooperative Work Experience Education Status (CB10) |
| Variable Credit Course                   |     |                     |                       |   |
| Weekly Student Hours                     |     |                     | Course Studen         | nt Hours  |
| In Class                                 |     | Out of Class        | Course Duration (     | <b>(Weeks)</b> 18                                   |
|  |     |                     |                       |   |

Hours per unit divisor

Lecture

Studio

Laboratory

**Course In-Class (Contact) Hours** 

36

54

0

| Total                 | 90   |  |  |
|-----------------------|------|--|--|
| Course Out-of-Class H | ours |  |  |
| Lecture               | 72   |  |  |
| Laboratory            | 0    |  |  |
| Studio                | 0    |  |  |
| Total                 | 72   |  |  |
|                       |      |  |  |
|                       |      |  |  |

# **Time Commitment Notes for Students**

No value

# **Units and Hours - Weekly Specialty Hours**

| Activity Name | Туре     | In Class | Out of Class |
|---------------|----------|----------|--------------|
| No Value      | No Value | No Value | No Value     |

# Pre-requisites, Co-requisites, Anti-requisites and Advisories

# **Advisory**

ART133 - Graphic Design: Digital Illustration (in-development)

#### **Objectives**

- Create a one-color illustration.
- Create a two-color illustration.
- Create a multi-color illustration.
- Define basic Illustrator tools.
- Create and save new documents and artboards.
- Create simple geometric shapes with Illustrator.
- Create complex shapes using the pen and pencil tool.
- Create and reshape paths.
- Control various anchor points.
- Control fill and stroke tools for basic color.
- Create and control layers.
- Create color gradients.
- Create compound paths.
- Create, style, and edit type.

| Entry Standards    |  |  |
|--------------------|--|--|
| Entry Standards    |  |  |
|                    |  |  |
| Course Limitations |  |  |

| Course Limitations                |  |  |  |
|-----------------------------------|--|--|--|
| Cross Listed or Equivalent Course |  |  |  |
|                                   |  |  |  |

| Specifications                                 |                |
|--|----------------|
| Methods of Instruction  Methods of Instruction | Lecture        |
| Methods of Instruction                         | Laboratory     |
| Methods of Instruction                         | Discussion     |
| Methods of Instruction                         | Demonstrations |
| Methods of Instruction                         | Presentations  |

# **Out of Class Assignments**

- Journal (e.g. show examples of sketches, and any preliminary versions of the project)
- Research project (e.g. research a typographic classification in magazines or package design)
- Individual projects (e.g. create an advertisement using a time-sensitive or historical typographical font and explain significance)

| Methods of Evaluation                               | Rationale                                  |
|---|--|
| Activity (answering journal prompt, group activity) | Journal                                    |
| Exam/Quiz/Test                                      | Midterm exam                               |
| Exam/Quiz/Test                                      | Final exam                                 |
| Presentation (group or individual)                  | Critiques of individual and group projects |
|   |  |
|   |  |

| These are classic texts  |   |   |                     |                          |
|--------------------------|---|---|---------------------|--------------------------|
| Textbooks                |   |   |                     |                          |
| Author                   | Title   | Publisher   | Date                | ISBN                     |
| Bringhurst, Robert       | The Elements of Typographic Style.  | Hartley and Marks                                       | 2013                | 9780881792126            |
| Craig, James             | Designing with Type   | Watson-Guptil   | 2012                | 978-0823014132           |
| Lupton, Ellen            | Thinking with Type : A Critical<br>Guide for Designers, Writers,<br>Editors, and Students | Princeton<br>Architectural<br>Press, New York           | 2010                | 978-1568989693           |
| Other Instructional Mate | rials (i.e. OER, handouts)  |   |                     |                          |
| Description              | Ebook: Thinking with  | Type: A Critical Guide for                              | r Designers, Writer | s, Editors, and Students |
| Author                   | Lupton, Ellen.  |   |                     |                          |
| Citation                 | No value  |   |                     |                          |
| Online Resource(s)       |   | version of the required to<br>s text through Canvas con |                     |                          |
| Materials Fee            |   |   |                     |                          |
| No value                 |   |   |                     |                          |

**Textbook Rationale** 

| Learning      | Outcomes and Objectives   |
|---------------|---|
| Course Obj    | ctives  |
| Explain the h | tory of typography including major type families, designers, and style movements. |
| Explain the r | es, vocabulary and anatomy of type and letterforms.                               |
| Practice the  | inciples of typographic visual organization.                                      |
| Explore the i | pact of typographic solutions on visual communication.                            |

Develop an aesthetic appreciation of typography as both text and display.

Discuss, critique and evaluate their own compositions, as well as those of their classmates.

#### SLOs

| evelop solutions to assignments                          | s incorporating the critical elements of typography and design.   | Expected Outcome Performance: 70.        |
|--|---|--|
| ILOs<br>Core ILOs  | Analyze and solve problems using critical, logical, and creative thinking; ask and derive conclusions; cultivate creativity that leads to innovative ideas. | questions, pursue a line of inquiry,     |
|  | Demonstrate depth of knowledge in a course, discipline, or vocation by appabilities, theories, or methodologies to solve unique problems.                   | olying practical knowledge, skills,      |
| ART<br>Studio Arts                                       | Demonstrate intermediate mastery in a range of 2D/3D visual media   |  |
| Stadio / Nis   | Employ basic concepts in 2D design and drawing, or 3D design and drawing original artworks  | g-for-sculpture; create portfolio ready, |
| ART<br>Graphic Design - Certificate                      | Develop and incorporate critical elements of Graphic Design curriculum  |  |
| Graphic Design Certificate                               | Develop and incorporate industry standards of technical elements of Graph   | nic Design                               |
| ART Visual Arts: Graphic Design - A.A.                   | Develop and incorporate critical elements of Graphic Design curriculum  |  |
| Degree Major (NIC)                                       | Develop and incorporate industry standards of technical elements of Graph   | nic Design                               |
| <i>ART</i><br>Graphic Design - A.A. Degree               | Develop and incorporate critical elements of Graphic Design curriculum  |  |
| Major  | Develop and incorporate industry standards of technical elements of Graph   | nic Design                               |
| emonstrate knowledge and tecl                            | nnical skill in the application of typography.  | Expected Outcome Performance: 70         |
| ILOs<br>Core ILOs  | Demonstrate depth of knowledge in a course, discipline, or vocation by a abilities, theories, or methodologies to solve unique problems.                    | pplying practical knowledge, skills,     |
| ART<br>Studio Arts                                       | Demonstrate intermediate mastery in a range of 2D/3D visual media   |  |
| Studio Arts  | Employ basic concepts in 2D design and drawing, or 3D design and drawi ready, original artworks   | ng-for-sculpture; create portfolio       |
| ART  | Develop and incorporate critical elements of Graphic Design curriculum  |  |
| Graphic Design - Certificate                             | Develop and incorporate industry standards of technical elements of Grap  | phic Design                              |
| ART  | Develop and incorporate critical elements of Graphic Design curriculum  |  |
| Visual Arts: Graphic Design - A.A.<br>Degree Major (NIC) | Develop and incorporate industry standards of technical elements of Grap  | ohic Design                              |
| ART  | Develop and incorporate critical elements of Graphic Design curriculum  |  |
| Graphic Design - A.A. Degree Major                       | Develop and incorporate industry standards of technical elements of Grap  | phic Decian                              |

# **Course Content**

# **Lecture Content**

# Type Design (6 hours)

- History
- Nomenclature
- Mechanics

# Contrasts and Legibility (7 hours)

- Type face
- Type size
- Type weight

- · Hue, value and chrome
- Direction
- Quality
- · Surface density
- · Set priorities

#### **Composition (10 hours)**

- The grid
- Proportion/Fibonacci
- Alignment
- Fundamental elements of the page/edge, center and field

#### Figure and Ground Reversal (6 hours)

- Negative space
- · High contrast black and white

#### Adobe InDesign, Adobe Illustrator (7 hours)

- Tools, menus, utilities
- Document creating and preferences
- Type specification

**Total hours: 36** 

### Laboratory/Studio Content

#### Analysis and application of: (54 hours)

- Historical context
- Design principles
- Traditional and trend
- Client and user requirements
- · Alignment systems
- Presentation techniques

**Total hours: 54** 

### **Additional Information**

Is this course proposed for GCC Major or General Education Graduation requirement? If yes, indicate which requirement in the two areas provided below.

No

#### **GCC Major Requirements**

No Value

#### **GCC General Education Graduation Requirements**

No Value

#### Repeatability

Not Repeatable

#### Justification (if repeatable was chosen above)

No Value

### Resources

Did you contact your departmental library liaison?

| No  |
|---|
| If yes, who is your departmental library liason?  |
| No Value  |
|   |
| Did you contact the DEIA liaison?   |
| No  |
|   |
| Were there any DEIA changes made to this outline?   |
| No Value  |
| If you in what areas were those sharpes made.   |
| If yes, in what areas were these changes made:  |
| No Value  |
| Will any additional resources be needed for this course? (Click all that apply)                     |
| • No  |
| - 140   |
|   |
| If additional resources are needed, add a brief description and cost in the box provided.           |
| If additional resources are needed, add a brief description and cost in the box provided.  No Value |
|   |