KIN195 : Football Theory

General Information

Author:	Erin Calderone
Course Code (CB01) :	KIN195
Course Title (CB02) :	Football Theory
Department:	KIN
Proposal Start:	Spring 2025
TOP Code (CB03) :	(0835.00) Physical Education
CIP Code:	(31.0501) Sports, Kinesiology, and Physical Education/Fitness, General.
SAM Code (CB09) :	Non-Occupational
Distance Education Approved:	No
Will this course be taught	No
asynchronously?:	
Course Control Number (CB00) :	CCC000555855
Curriculum Committee Approval Date:	02/28/2024
Board of Trustees Approval Date:	04/16/2024
Last Cyclical Review Date:	02/28/2024
Course Description and Course Note:	KIN 195 covers theory and development of offensive and defensive formations and strategies in football. Note: KIN 195 is recommended for kinesiology majors.
Justification:	Mandatory Revision
Academic Career:	• Credit

Academic Senate Discipline • Kinesiology Primary Discipline: • Coaching Alternate Discipline: No value

Basic Skill Status (CB08) Course is not a basic skills course.	Course Special Class Status (CB13) Course is not a special class.	Grading Basis Grade with Pass / No-Pass Option
Allow Students to Gain Credit by	Pre-Collegiate Level (CB21)	Course Support Course Status (CB26)
Exam/Challenge	Not applicable.	Course is not a support course

General Education S	tatus (CB25)					
Not Applicable						
Transferability				Transferability Statu	ıs	
Transferable to both U	C and CSU			Approved		
CSU GE-Breadth Area	a Area	3	Status	Approval Date	Compa	rable Course
E-Lifelong Learning an Development	Lear Self-	ning and	Approved	No value	No Com	nparable Course defined.
Units and Hour	S					
Summary						
Minimum Credit Unit (CB07)	t s 2					
Maximum Credit Uni (CB06)	ts 2					
Total Course In-Class (Contact) Hours	36					
	Class 72					
Hours Total Student Learnir						
Hours Total Student Learnir Hours	ng 108					
Hours Total Student Learnir Hours Credit / Non-Cre	ng 108	Noncred	it Course Cate	gory (CB22)	Noncred	lit Special Characteristic
Hours Total Student Learnir Hours Credit / Non-Cro Course Type (CB04)	ng 108 edit Options	Noncred Credit Cc		gory (CB22)	Noncred No Value	
Total Course Out-of-(Hours Total Student Learnin Hours Credit / Non-Cro Course Type (CB04) Credit - Degree Applic Course Classification Credit Course.	ng 108 edit Options able	Credit Co	ourse. Agency Categ		No Value	
Hours Total Student Learnin Hours Credit / Non-Cre Course Type (CB04) Credit - Degree Applic Course Classification	ng 108 edit Options able Code (CB11)	Credit Co	ourse. Agency Categ		No Value	perative Work Experience
Hours Total Student Learnin Hours Credit / Non-Cre Course Type (CB04) Credit - Degree Applic Course Classification Credit Course. Variable Credit Course.	ng 108 edit Options able Code (CB11) urse	Credit Co	ourse. Agency Categ		No Value Coop Educ	perative Work Experience
Hours Total Student Learnin Hours Credit / Non-Cre Course Type (CB04) Credit - Degree Applic Course Classification Credit Course. Variable Credit Course.	ng 108 edit Options able Code (CB11) urse	Credit Co	ourse. Agency Categ icable.	ory (CB23)	No Value Coop Educ	perative Work Experience
Hours Total Student Learnin Hours Credit / Non-Cre Course Type (CB04) Credit - Degree Applic Course Classification Credit Course. Variable Credit Course.	ng 108 edit Options able Code (CB11) urse t Hours	Credit Co Funding Not Appl	ourse. Agency Categ icable.	ory (CB23) Course Studen	No Value Coop Educ	perative Work Experience ation Status (CB10)
Hours Total Student Learnin Hours Credit / Non-Cre Course Type (CB04) Credit - Degree Applic Course Classification Credit Course. Variable Credit Con Weekly Student Lecture Hours Laboratory	ng 108 edit Options able Code (CB11) urse t Hours In Class	Credit Co Funding Not Appl	ourse. Agency Categ icable.	ory (CB23) Course Studen Course Duration (No Value Coop Educ It Hours (Weeks) visor	perative Work Experience ation Status (CB10) 18 54
Hours Total Student Learnin Hours Credit / Non-Cre Course Type (CB04) Credit - Degree Applic Course Classification Credit Course. Variable Credit Cou Weekly Student Lecture Hours Laboratory Hours	ng 108 edit Options able Code (CB11) urse t Hours in Class 2	Credit Co Funding Not Appl Out of Cla 4	ourse. Agency Categ icable.	ory (CB23) Course Studen Course Duration (Hours per unit div Course In-Class (C Lecture	No Value Coop Educ It Hours (Weeks) visor	perative Work Experience ation Status (CB10) 18 54
Hours Total Student Learnin Hours Credit / Non-Cre Course Type (CB04) Credit - Degree Applic Course Classification Credit Course. Variable Credit Con Weekly Student Lecture Hours Laboratory	able code (CB11) urse t Hours In Class 2 0	Credit Co Funding Not Appl Out of Cla 4 0	ourse. Agency Categ icable.	ory (CB23) Course Studen Course Duration Hours per unit div Course In-Class (C	No Value Coop Educ It Hours (Weeks) visor	perative Work Experience ation Status (CB10) 18 54 urs

Course Out-of-Class Hours

Lecture	72
Laboratory	0
Studio	0
Total	72

Time Commitment Notes for Students

No value

Units and Hours - Weekly Speci	alty Hours		
Activity Name	Туре	In Class	Out of Class
No Value	No Value	No Value	No Value
Pre-requisites, Co-requisites, A	nti-requisites and Ac	lvisories	
No Value			

Entry Standards	
Entry Standards	
Describe basic football strategies.	
Apply verbal instructions and practice organization.	
Demonstrate conceptual understanding of basic football skills.	
Transfer practice skills and strategies to game situations.	

Course Limitations

Cross Listed or Equivalent Course

Specifications				
Methods of Instruction Methods of Instruction	Lecture			
Methods of Instruction	Collaborative Learn	ing		
Methods of Instruction	Demonstrations			
Methods of Instruction	Discussion			
Methods of Instruction	Guest Speakers			
Methods of Instruction	Multimedia			
Methods of Instruction	Presentations			
Out of Class Assignments Written assignments (e.g. Individual goal setting (e.g.) 	. practice reflection) g. worksheet practice goals)			
Methods of Evaluation	Rationale			
Exam/Quiz/Test	Mid-term exam			
Exam/Quiz/Test	Quizzes on offensiv	ve and defensive game pla	ns and scouting re	ports
Exam/Quiz/Test	Final examination			
Textbook Rationale				
No Value				
Textbooks				
Author	Title	Publisher	Date	ISBN
Author: Steve Shaw, Secretary- Rules Editor, NCAA Football Rules Committee. Edited by Ty Halpin, Director, Championships and Alliances.	2023 NCAA Football Rules and Interpretations	National Collegiate Athletic Association	2023	

Other Instructional Materials (i.e. OER, handouts)

No Value

Materials Fee

No value

v	nes and Objectives	
ourse Objectives		
escribe basic offensive	and defensive terminology and formations.	
ritically analyze offensiv	ve and defensive strategy.	
pply the basic philosop	hy of the Glendale College Football program to practice and competition	
nalyze the value of tear	nwork as it applies to successful execution of an offensive or defensive sc	heme.
ecite the basic rules and	d conduct of intercollegiate NCAA football.	
LOs		
	afan sina fa athall atasta sina in ann an ista ann a situationa	Expected Outcome Performance: 0.0
ecute offensive and d	efensive football strategies in appropriate game situations.	
	d code of conduct of collegiate competition.	Expected Outcome Performance: 70.0
pply decorum rules an ILOs Demonstrate		Expected Outcome Performance: 70.0
pply decorum rules an ILOs Demonstrate Core methodologi ILOs	d code of conduct of collegiate competition.	Expected Outcome Performance: 70.0 owledge, skills, abilities, theories, or ement environment.
pply decorum rules an ILOs Demonstrate Core methodologi ILOs	d code of conduct of collegiate competition. depth of knowledge in a course, discipline, or vocation by applying practical knowledge to solve unique problems.	Expected Outcome Performance: 70.0 owledge, skills, abilities, theories, or ement environment. Expected Outcome Performance: 70.0
pply decorum rules an ILOs Demonstrate Core methodologi ILOs emonstrate and apply ILOs	d code of conduct of collegiate competition. depth of knowledge in a course, discipline, or vocation by applying practical knowledge in a course discipline, or vocation by applying practical knowledge to solve unique problems. safety rules and procedures to effectively participate in a physical move Analyze and solve problems using critical, logical, and creative thinking; ask	Expected Outcome Performance: 70.0 owledge, skills, abilities, theories, or ement environment. Expected Outcome Performance: 70.0 c questions, pursue a line of inquiry, and derive

Additional SLO Information

Does this proposal include revisions that might improve student attainment of course learning outcomes?

No

Is this proposal submitted in response to learning outcomes assessment data?

No

If yes was selected in either of the above questions for learning outcomes, explain and attach evidence of discussions about learning outcomes.

No Value

SLO Evidence

No Value

Course Content

Lecture Content

Introduction of Basic Philosophy for Football (5 hours)

- Player regulations and policies
- Training rules

Offensive Philosophy for Football (9 hours)

- Terminology
- Formations
- Running plays
- Passing plays
- Special plays
- Special situations

Defensive Philosophy for Football (9 hours)

- Terminology
- Defensive fronts
- Defensive coverage
- Special situations

Kicking Game Philosophy for Football (9 hours)

- Terminology
- Extra point
- Field goal
- Punt formation
- Punt return
- Kick-off coverage
- Kick-off return
- Trick plays

Scouting Reports for Football (4 hours)

- Film breakdown
- Coaches notes

Total hours: 36

Additional Information

Is this course proposed for GCC Major or General Education Graduation requirement? If yes, indicate which requirement in the two areas provided below.

No

GCC Major Requirements

No Value

No Value

Repeatability

Not Repeatable

Justification (if repeatable was chosen above)

No Value

Resources

Did you contact your departmental library liaison?

No Value

If yes, who is your departmental library liason?

No Value

Did you contact the DEIA liaison?

No Value

Were there any DEIA changes made to this outline?

No Value

If yes, in what areas were these changes made:

No Value

Will any additional resources be needed for this course? (Click all that apply)

No Value

If additional resources are needed, add a brief description and cost in the box provided.

No Value